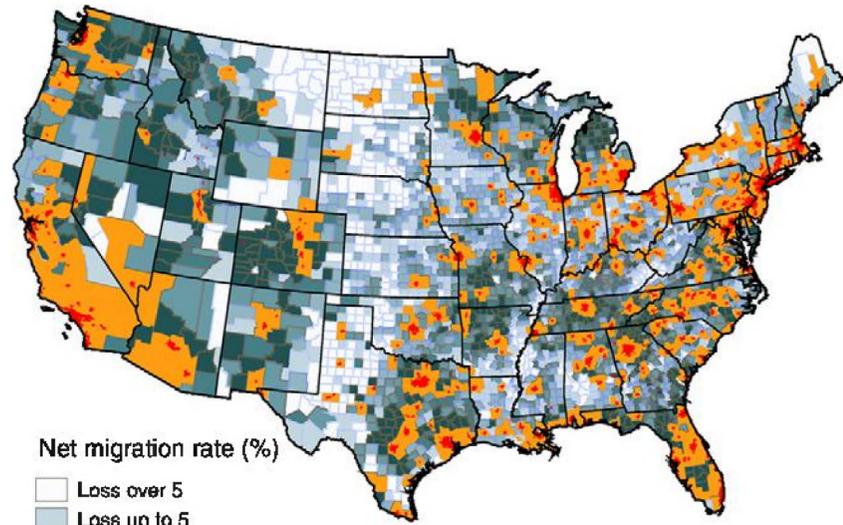


# WINDSWEPT SADDLE









Net migration rate (%)

- Loss over 5
- Loss up to 5
- Gain up to 5
- Gain 5 to 10
- Gain 10 to 15
- Gain over 15

Urban

- Urban (metropolitan) county
- Urbanized area



Roam  
Ranch









?







**English riding saddle tree**



**Western saddle tree**

**40.1 pounds**





**Surface vessels dilate**

**2x sweat rate / inch<sup>2</sup>**

**Can loose 4 gallons / hr**

**Higher electrolytes in sweat  
make it harder to detect thirst**

**2% drop in body water leads  
to 10% drop in performance**



**Sweat = saddle sores**

**Horses can't work  
until they heal**



Problems to address:

- 1. Saddle horn needs to have excellent rope grip**
- 2. Saddles are heavy to carry for horses and riders**
- 3. Horses and riders struggle to keep cool**
- 4. Friction from sweat under pads leads to saddle sores**

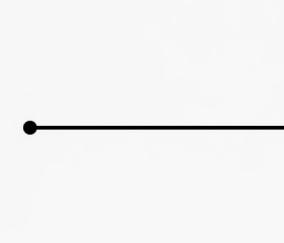
### Metrics for success

- 1. Horn has equal grip to existing horns without needing wraps**
- 2. Saddle weighs half of current saddles**
- 3. Airflow is directed through the saddle with better overall breathability**
- 4. Padding system allows next-to-skin breathability**



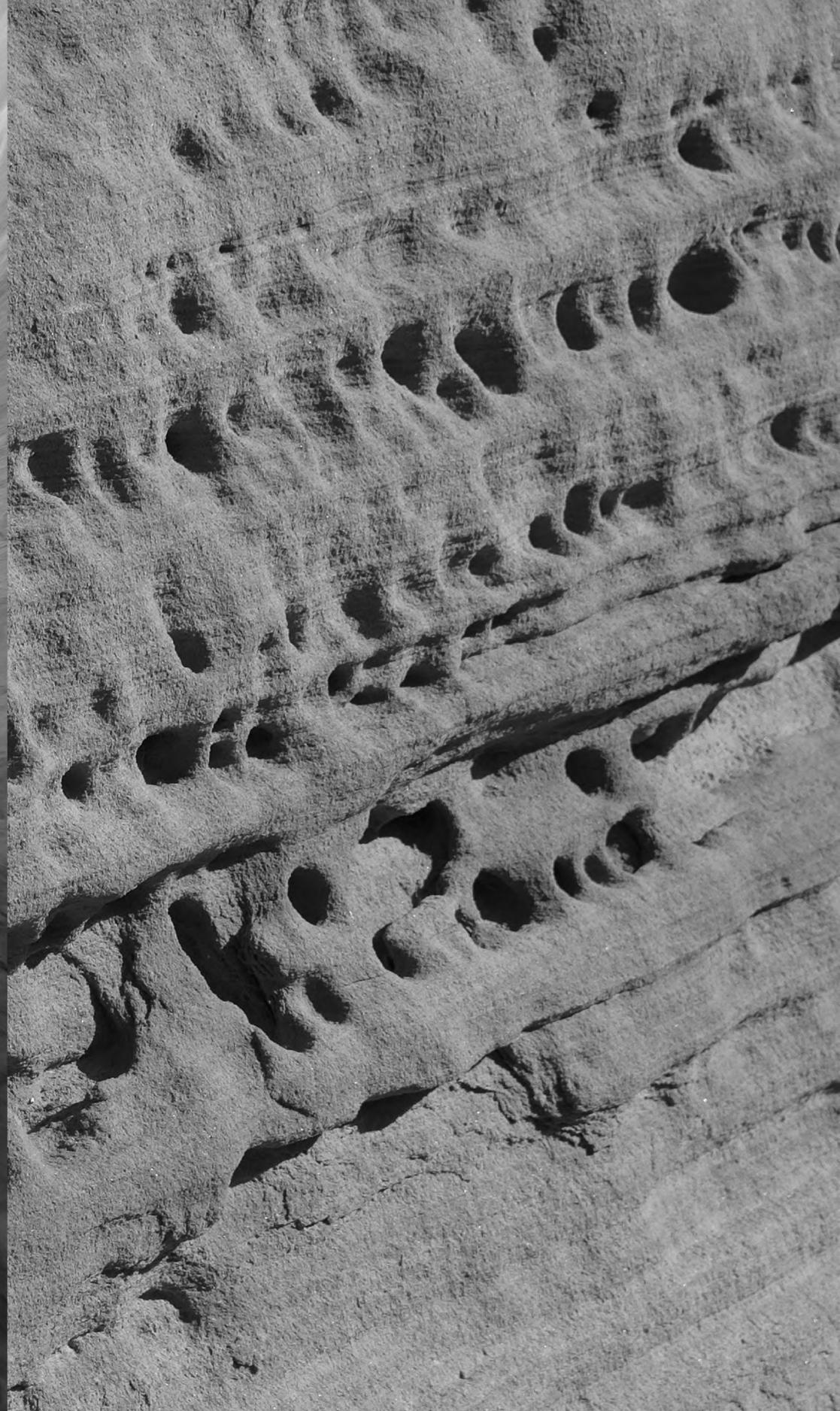
**auto-locking buckle**





**Topology optimized  
structure**

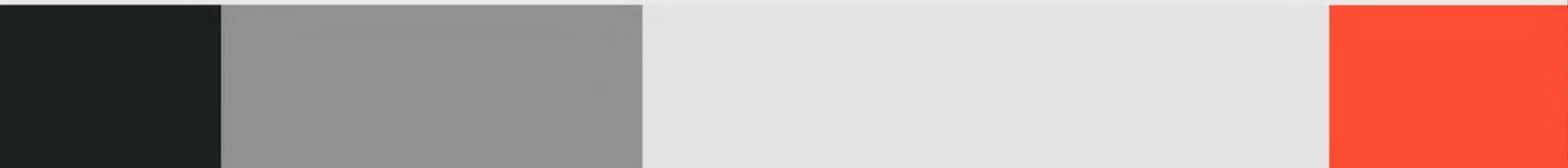


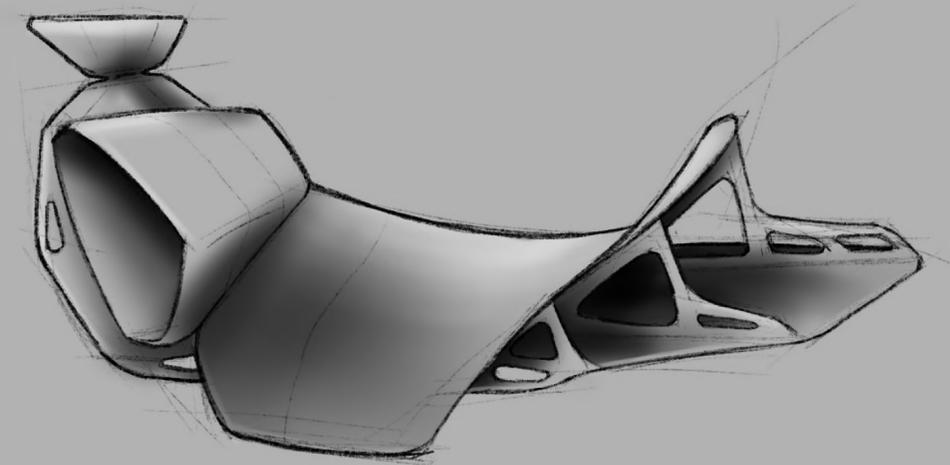
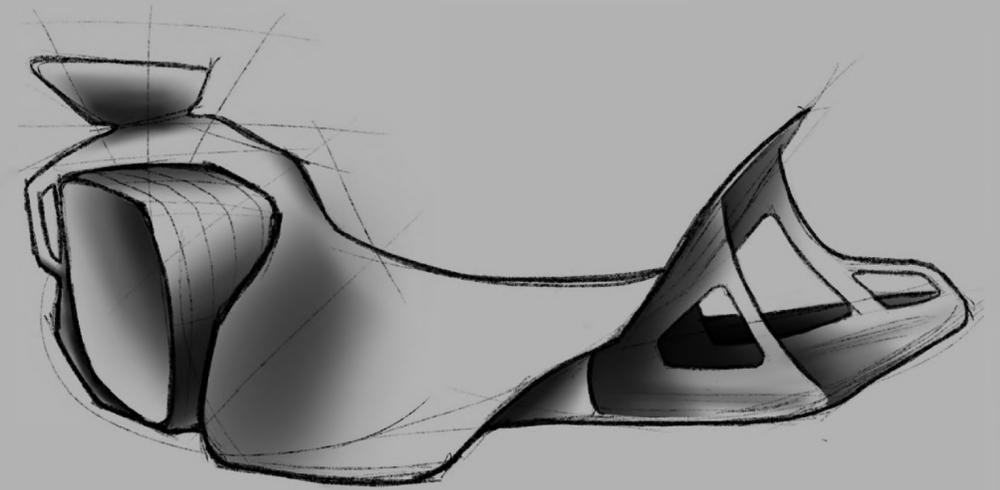
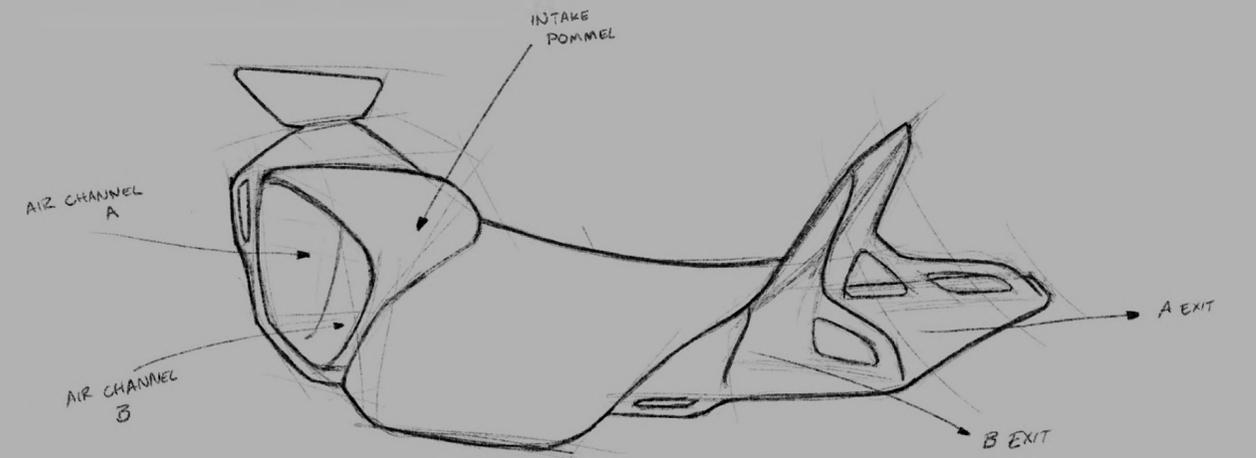
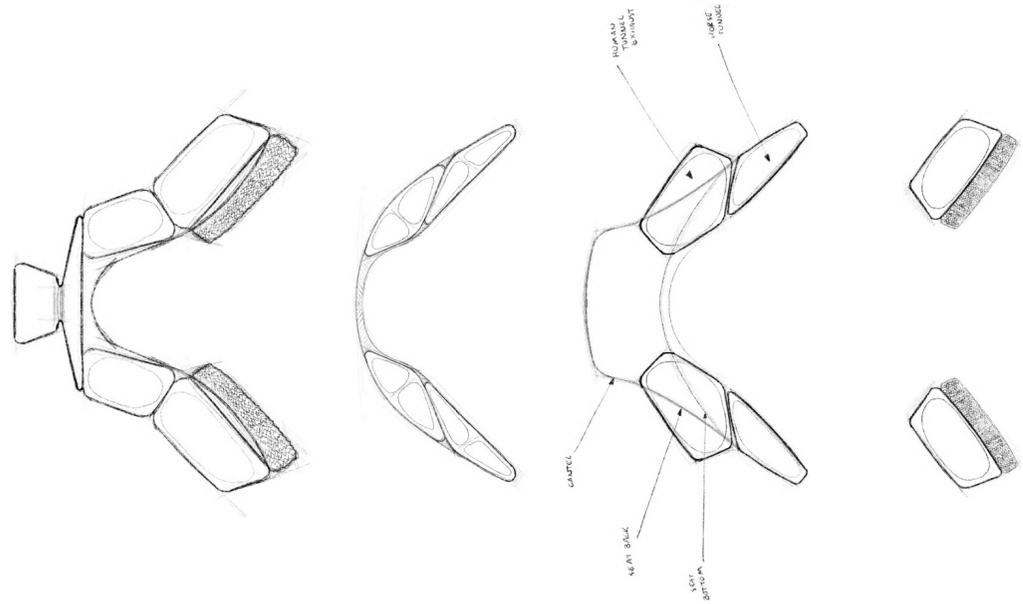
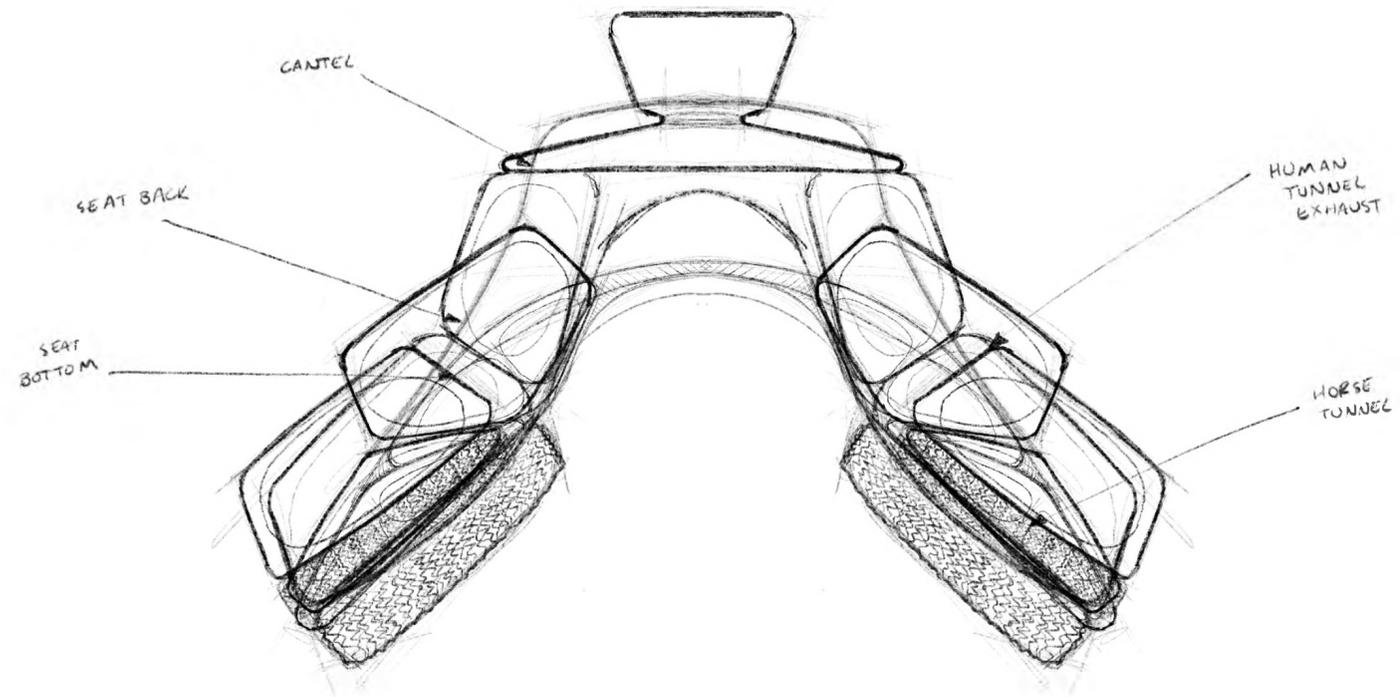




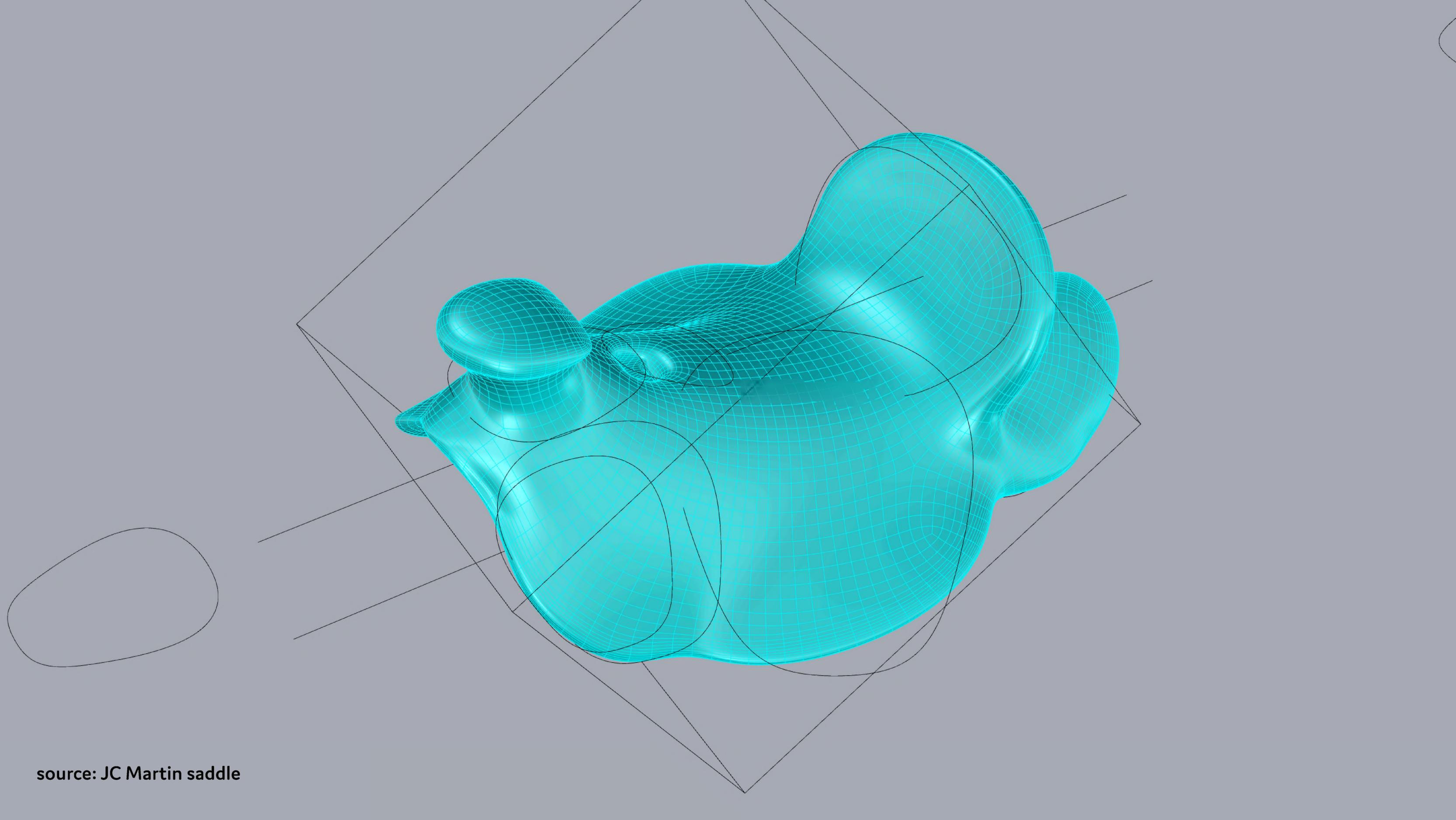
# EL CAMINO

Domus (font selections)





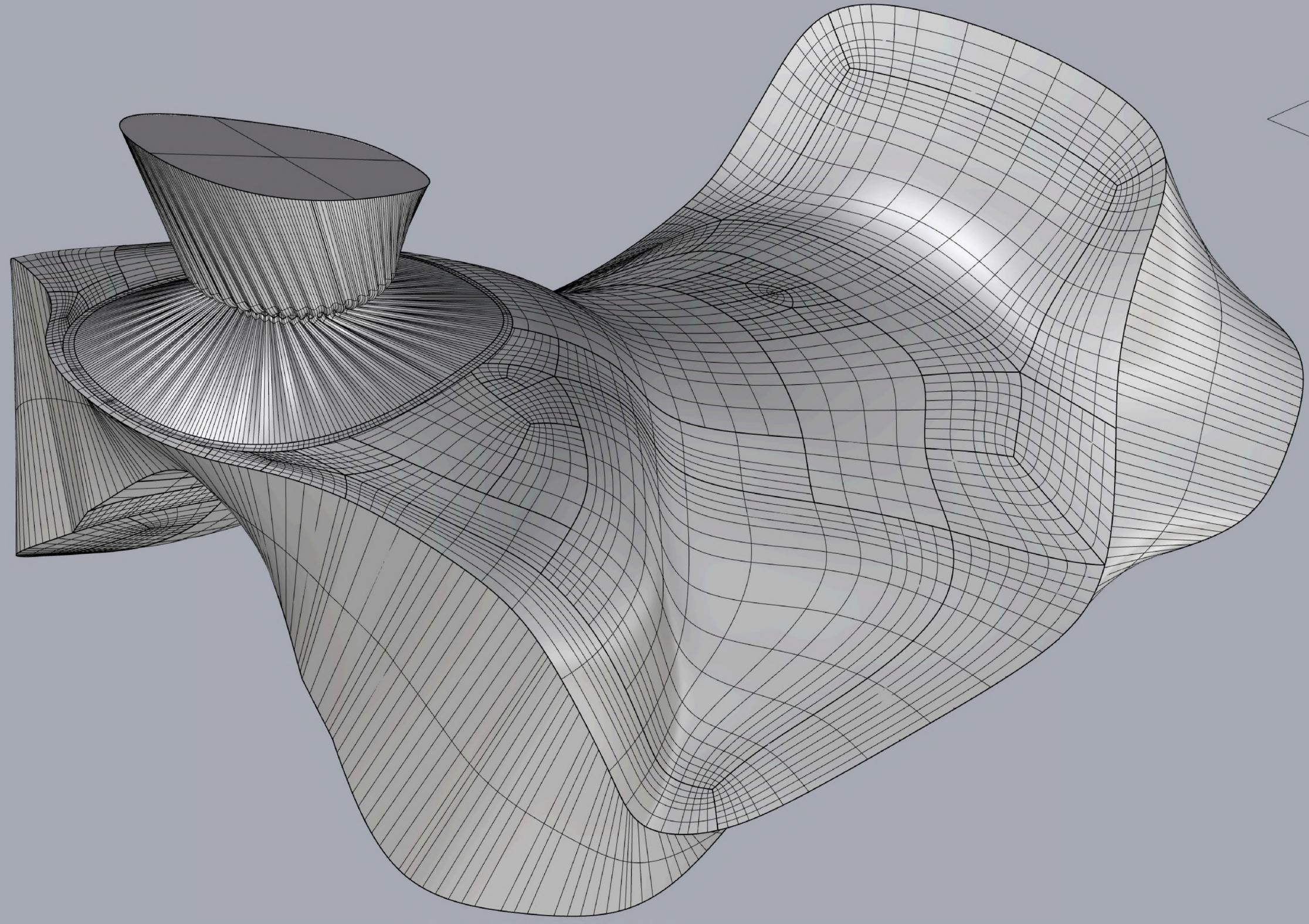
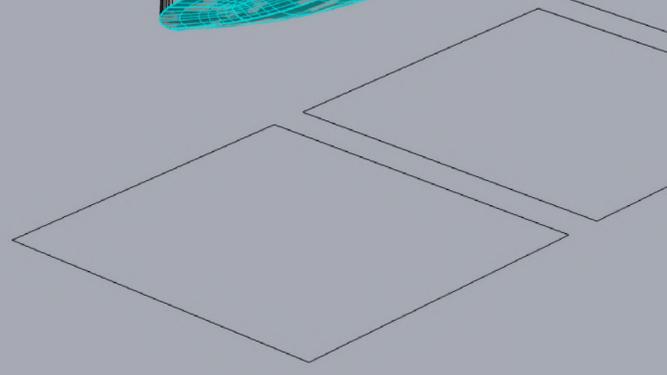
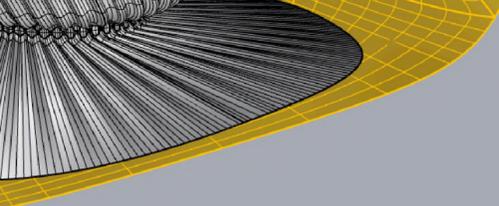


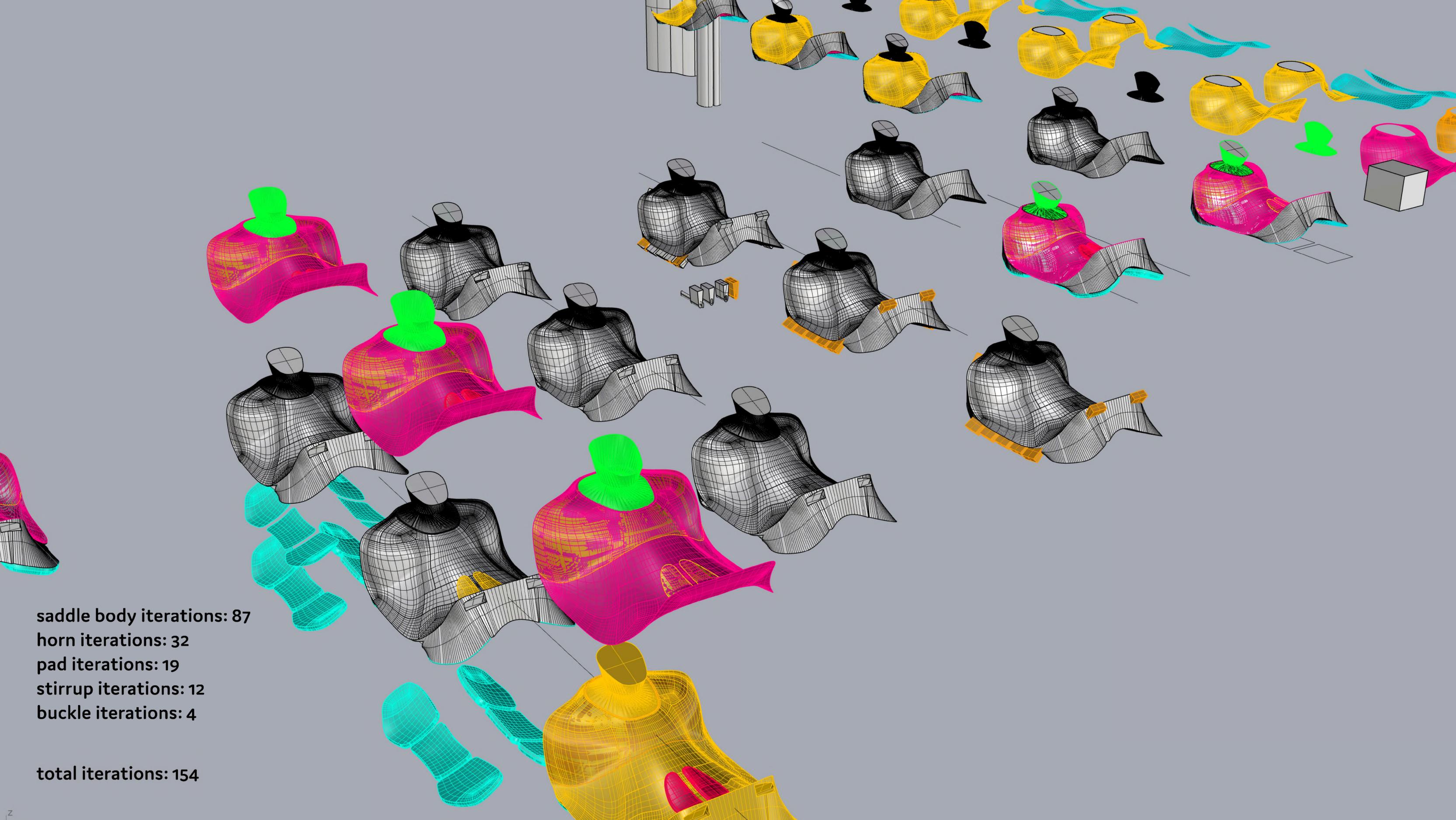


source: JC Martin saddle



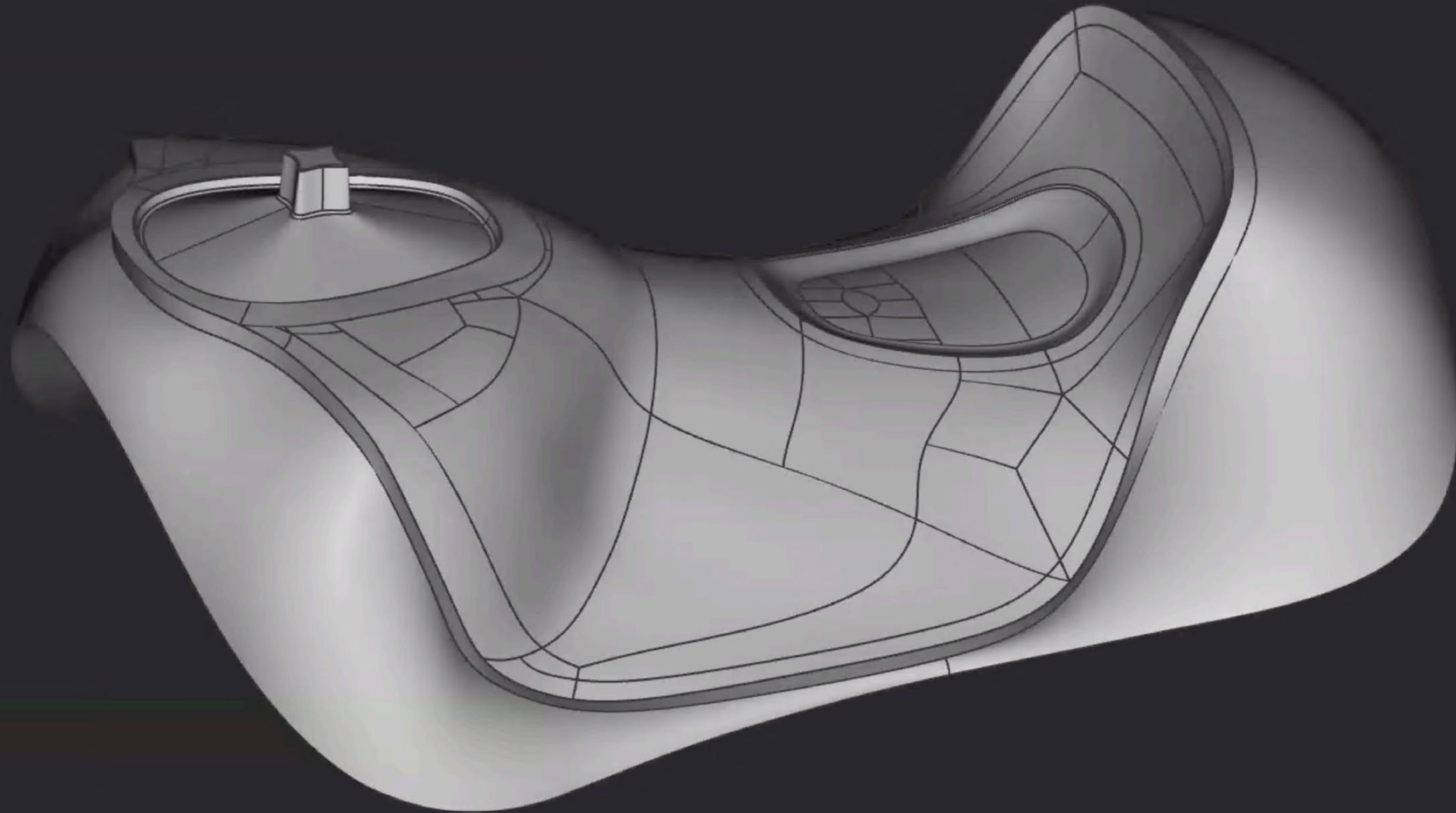






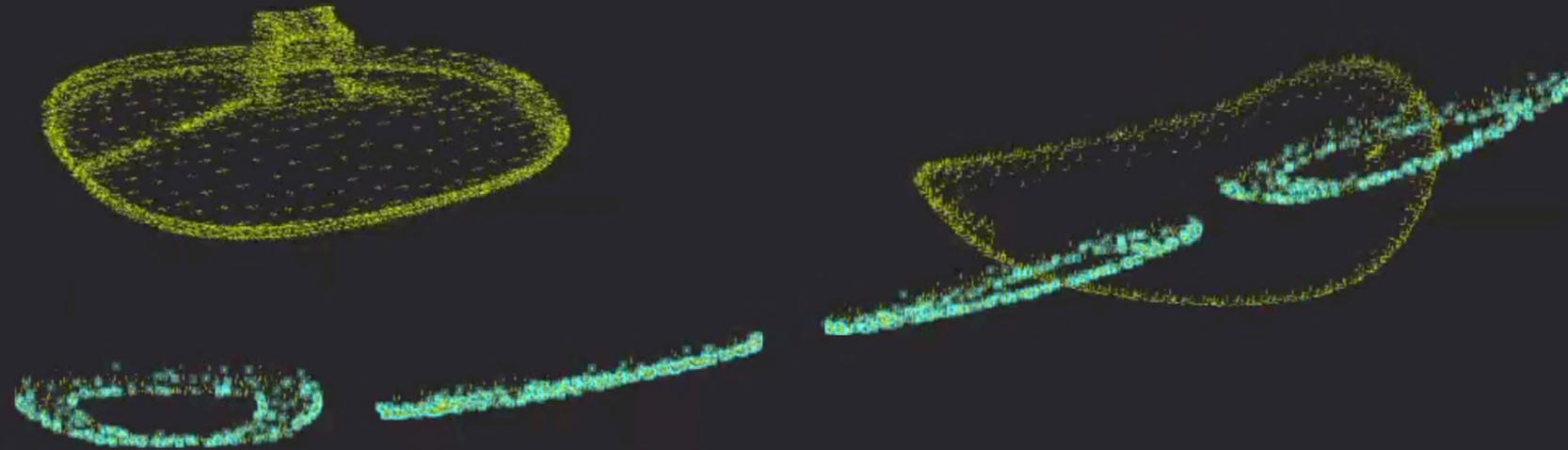
saddle body iterations: 87  
horn iterations: 32  
pad iterations: 19  
stirrup iterations: 12  
buckle iterations: 4

total iterations: 154



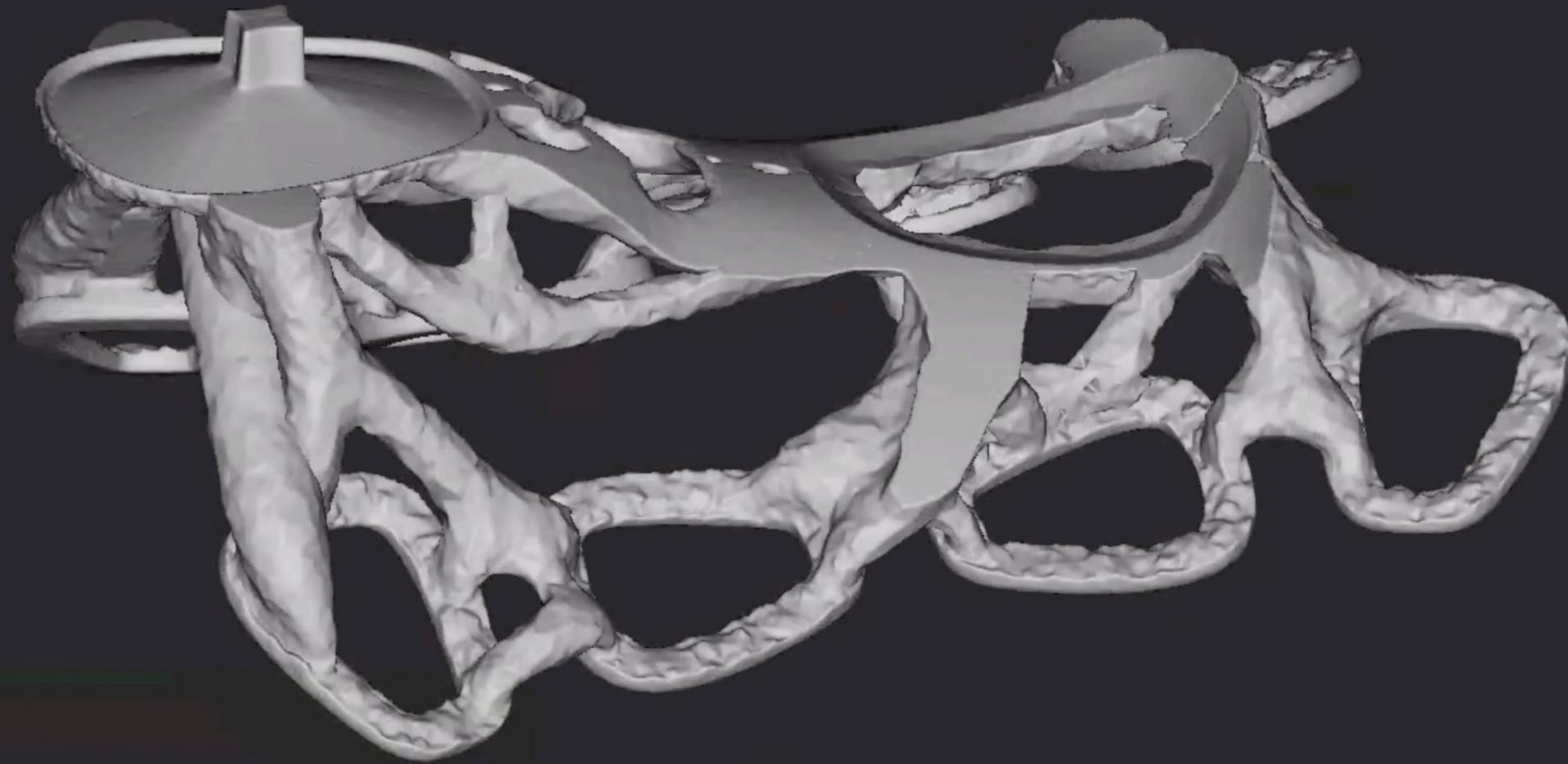
build volumes: 1  
interface surface regions: 14

build volume iteration: 4



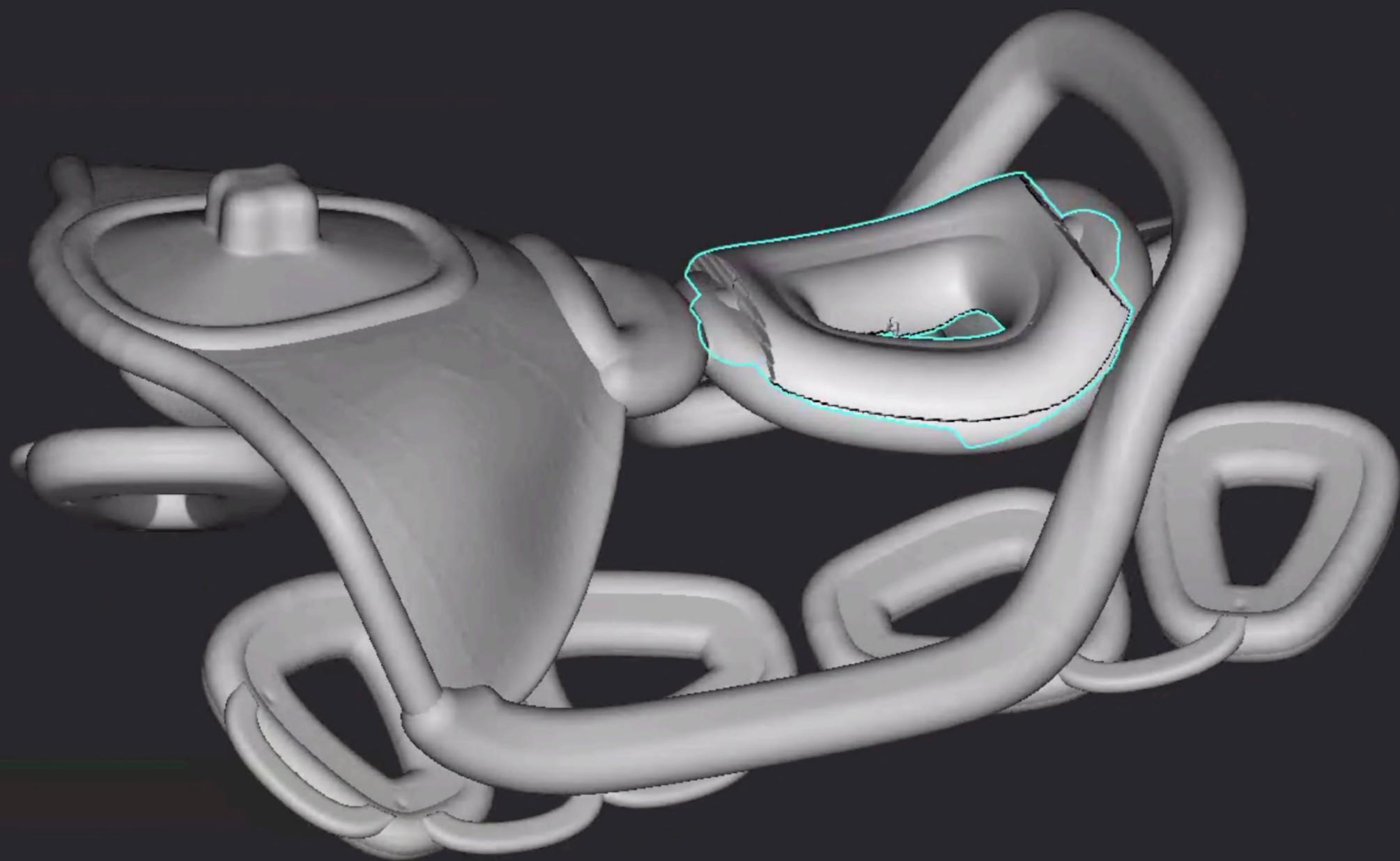
horn force vectors: 4  
seat force vectors: 3  
pad force vectors: 3 (mirrored)  
total force vectors: 13

force vector iteration: 27

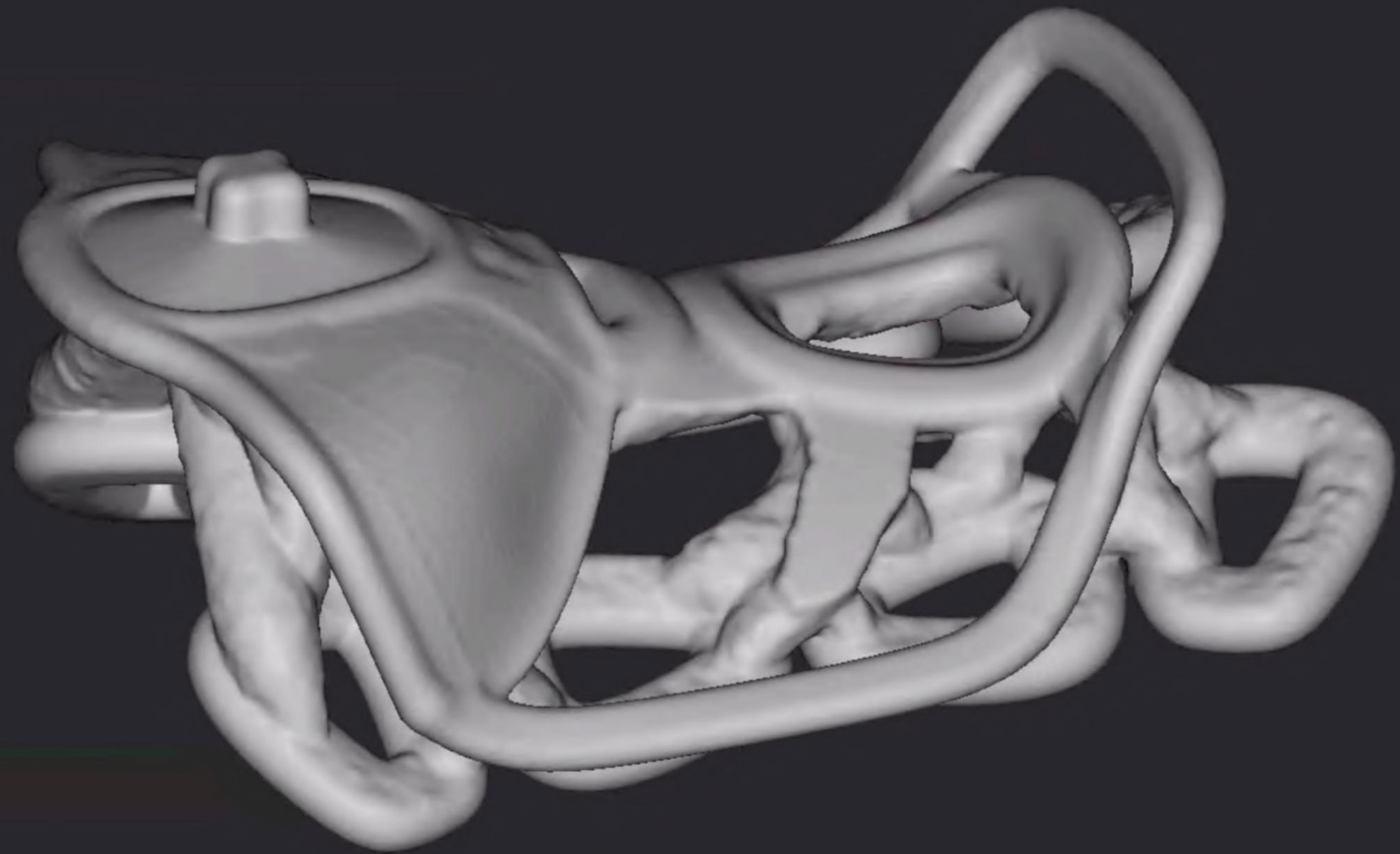


topology optimization regions: 4

top opt iteration: 51



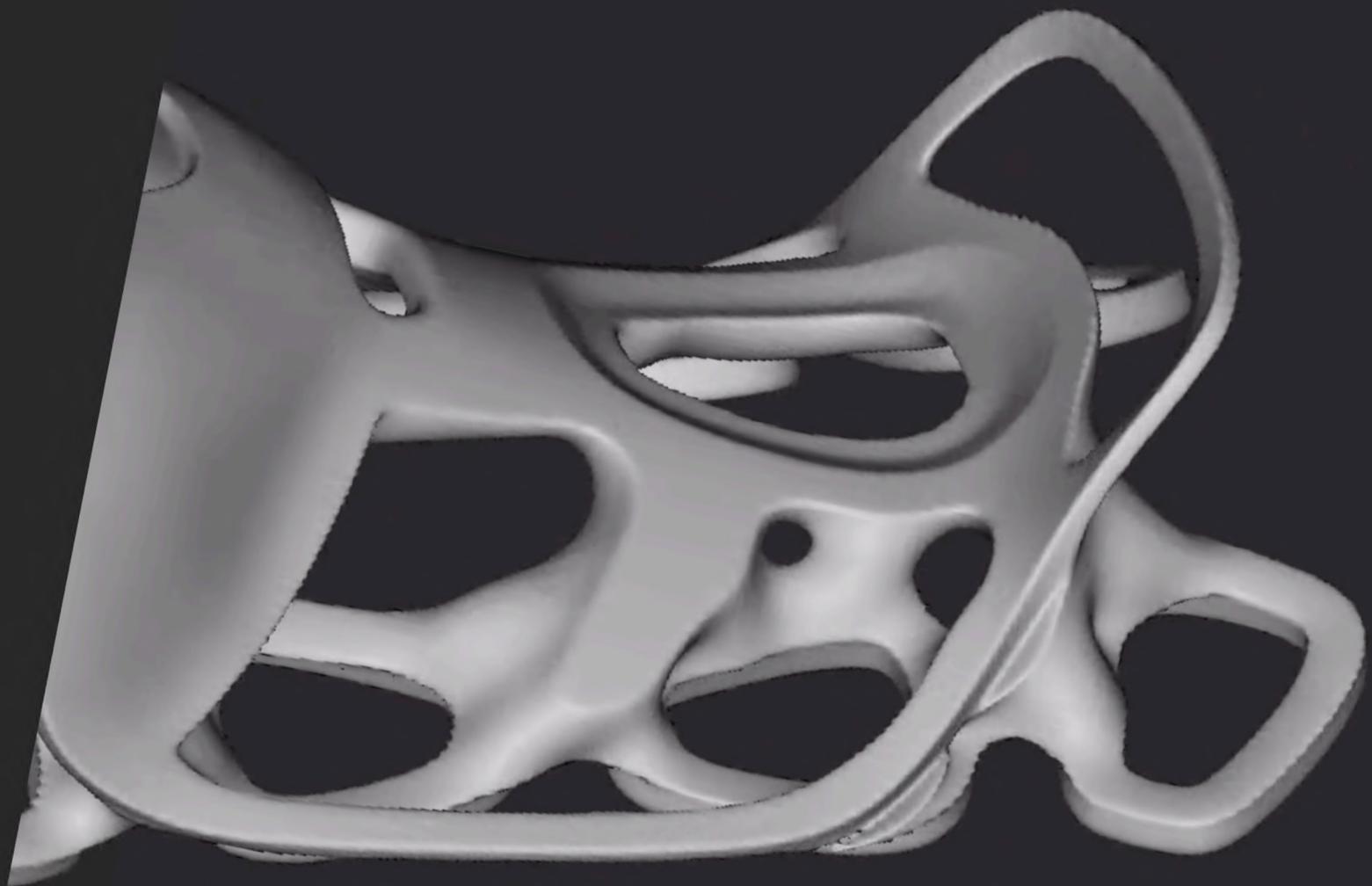
thickened interface regions: 24  
attachment regions: 8

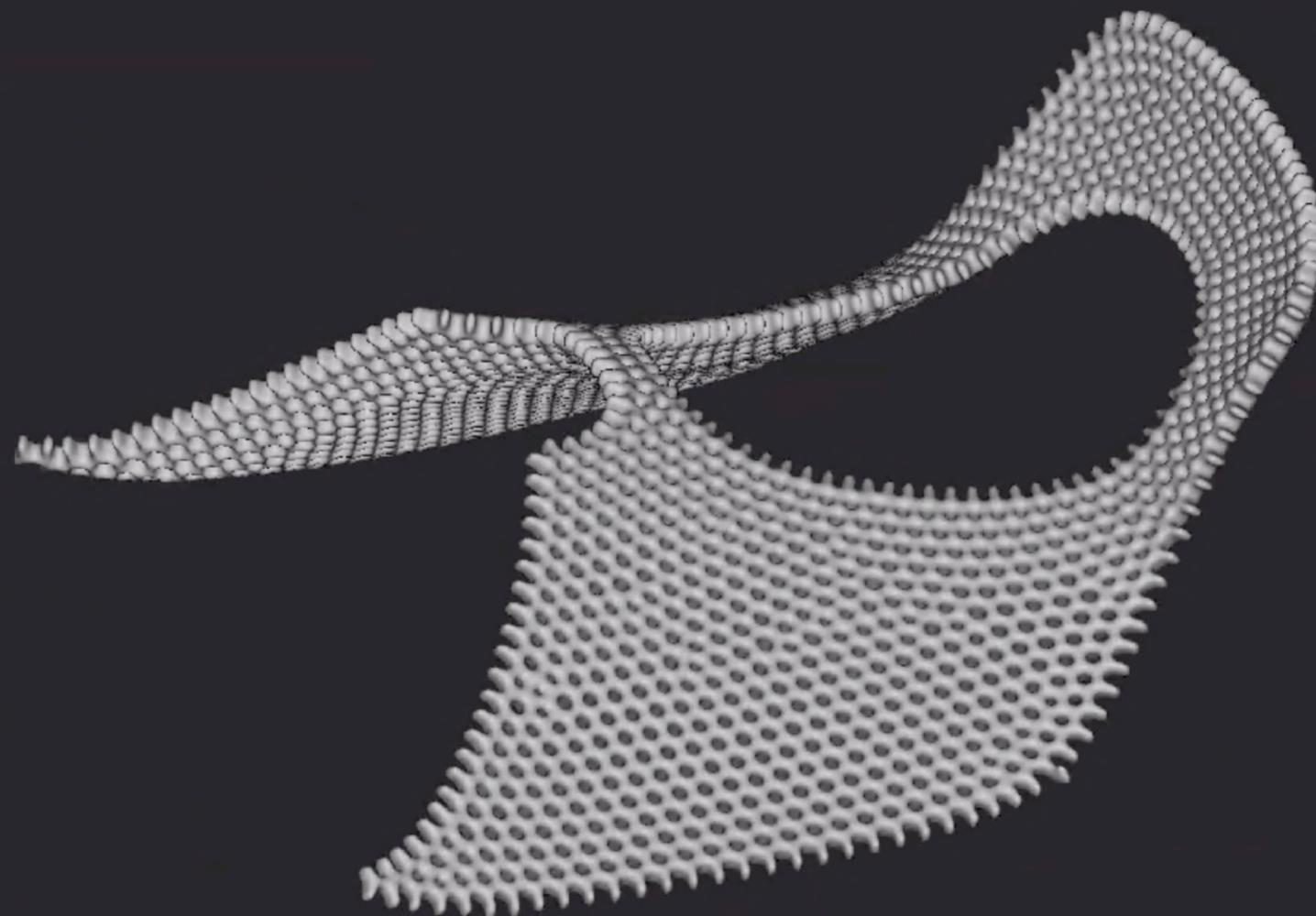






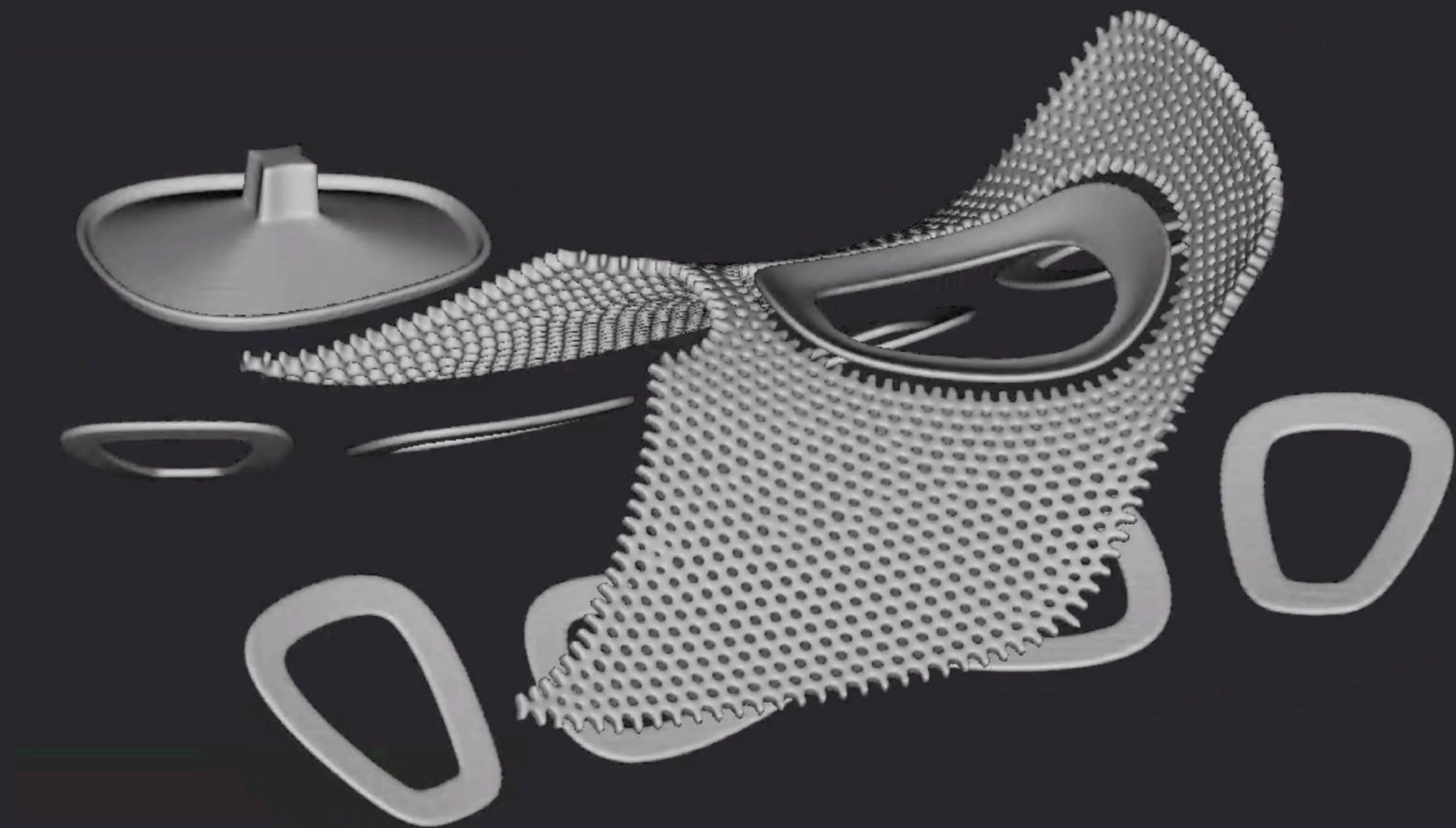
boolean iterations: 8  
smoothing iterations: 3

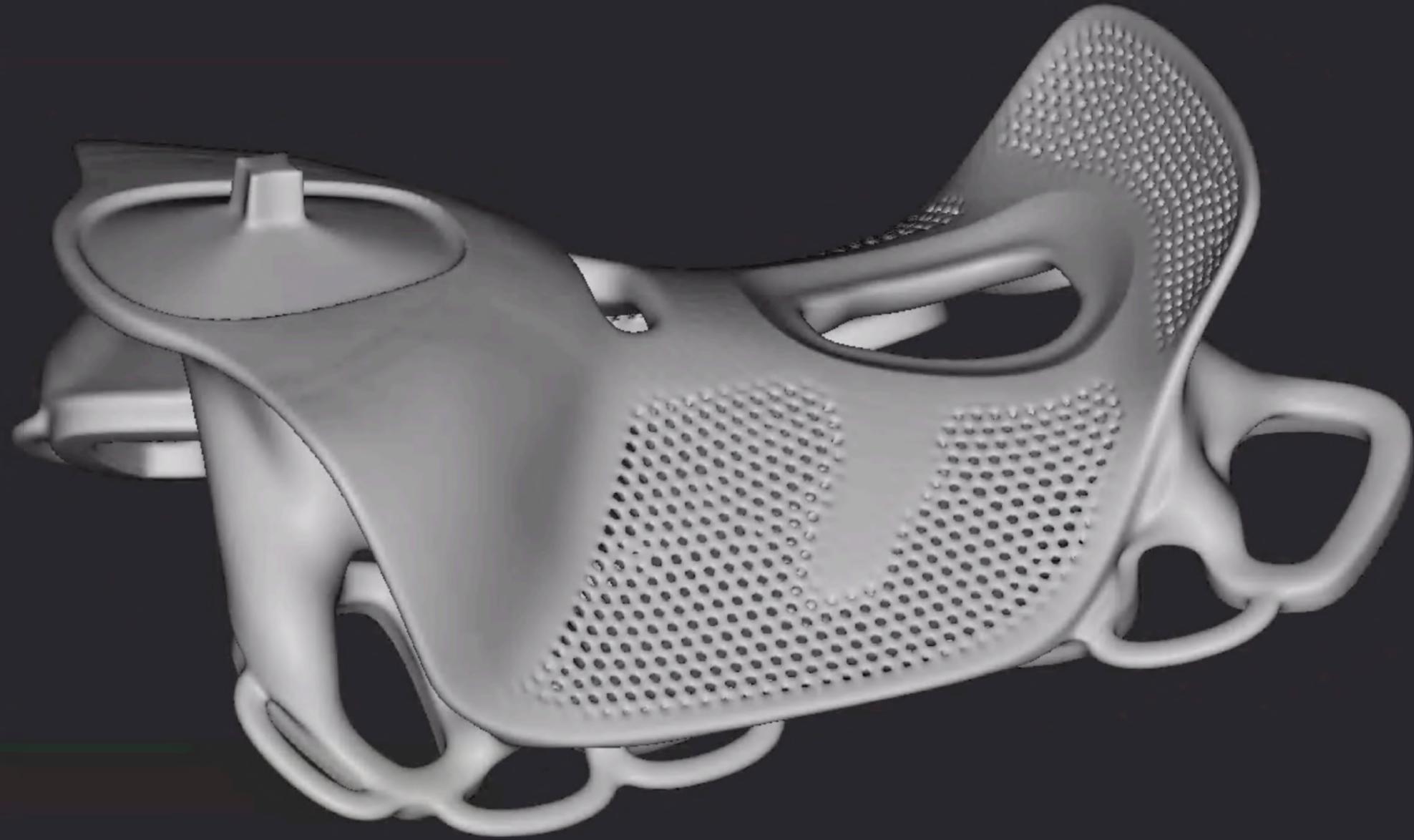




ramping factors: 2  
relaxation iterations: 1000

lattice iteration: 9





total line items: 1719

system:  
32-core Xeon Gold  
Nvidia A6000 x4  
180 GB RAM

# Topology Optimization

Demonstrates topology optimization on imported CAD geometry.

Search blocks... (Ctrl+L)



## Inputs

### Visible Bodies

final forms

- ▶ pads viz Concatenate Lists ? ○
- ▶ seat viz Empty ? ○
- ▶ horn viz horn × ? ○
- ▶ body viz union 4 × ? ○

raw top opt

- ▶ seat raw top opt viz seat raw top ... × ? ○
- ▶ seat rear raw top opt... seat rear r... × ? ○
- ▶ horn raw top opt viz horn raw top... × ? ○
- ▶ pads raw top opt Concatenate Lists (2) ? ○
  - List 1: right pads raw t... ×
  - List 2: mirror pads raw ... ×

### Setting Variables

top opt settings

- 0.1 Mesh size B mm ?
- 0.1 boundary penalty 0 ?

▶ boundary penalty ra... Ramp ? ○

▶ Scalar field: Boolean Union Implicit Body\_128 ? ○

- Blend type: Rounded
- Blend radius: 0 mm

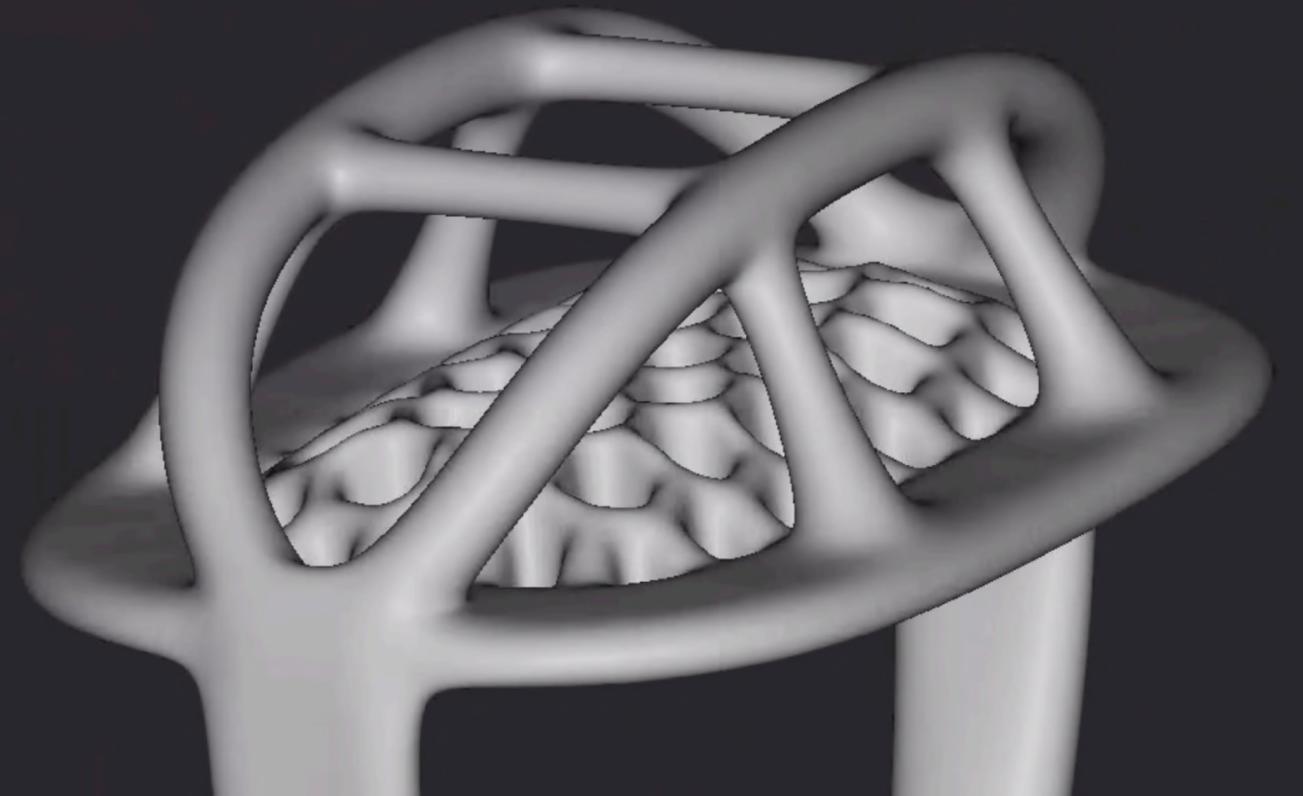
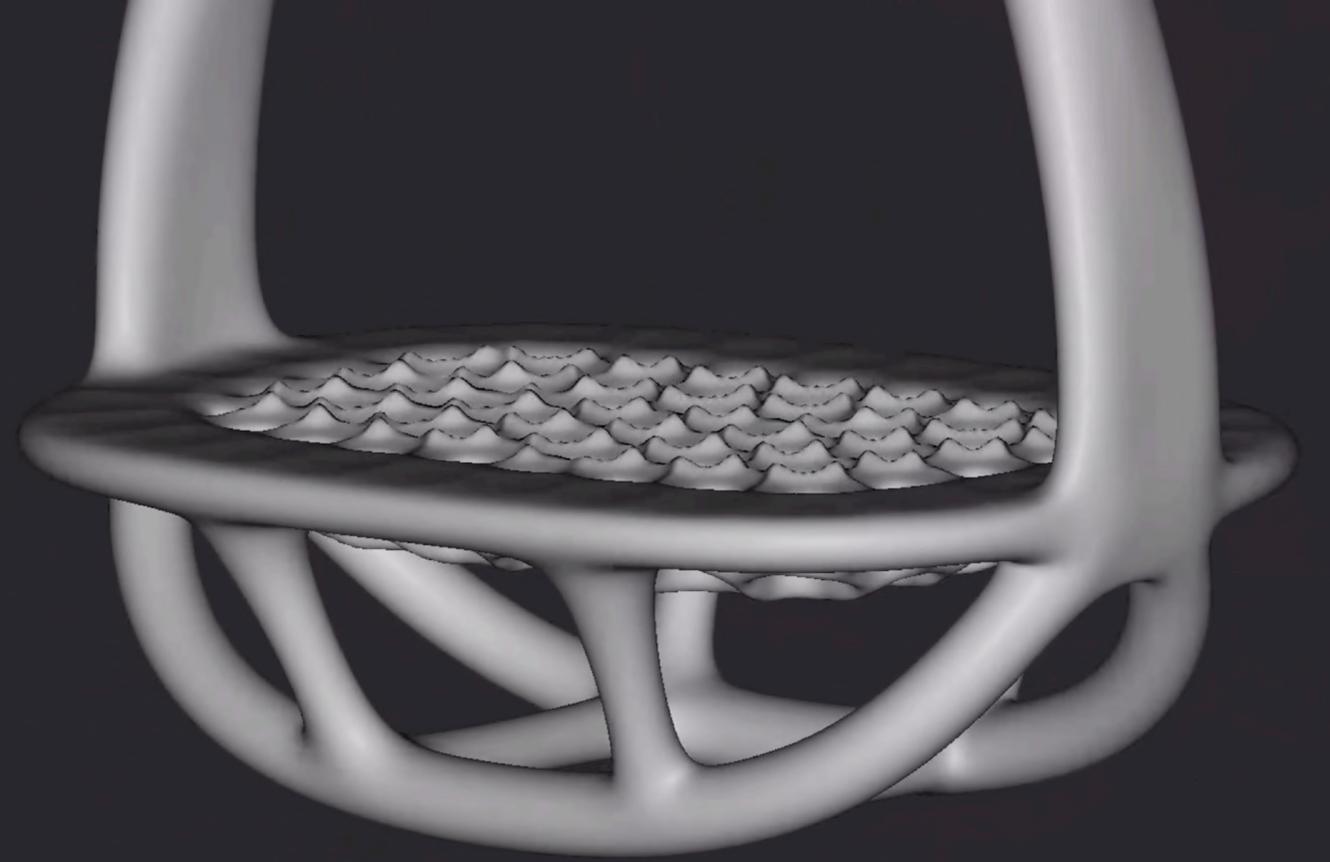
▶ Bodies: Implicit Body List (1... Implicit Body ... + ? ○

0:	Implicit Body_1... ×
1:	Implicit Body_1... ×
2:	Implicit Body_1... ×
3:	Implicit Body_1... ×
4:	Implicit Body_1... ×
5:	Implicit Body_1... ×
6:	Implicit Body_1... ×
7:	Implicit Body_1... ×
8:	Implicit Body_1... ×
9:	Implicit Body_1... ×
10:	Implicit Body_1... ×
11:	Implicit Body_1... ×

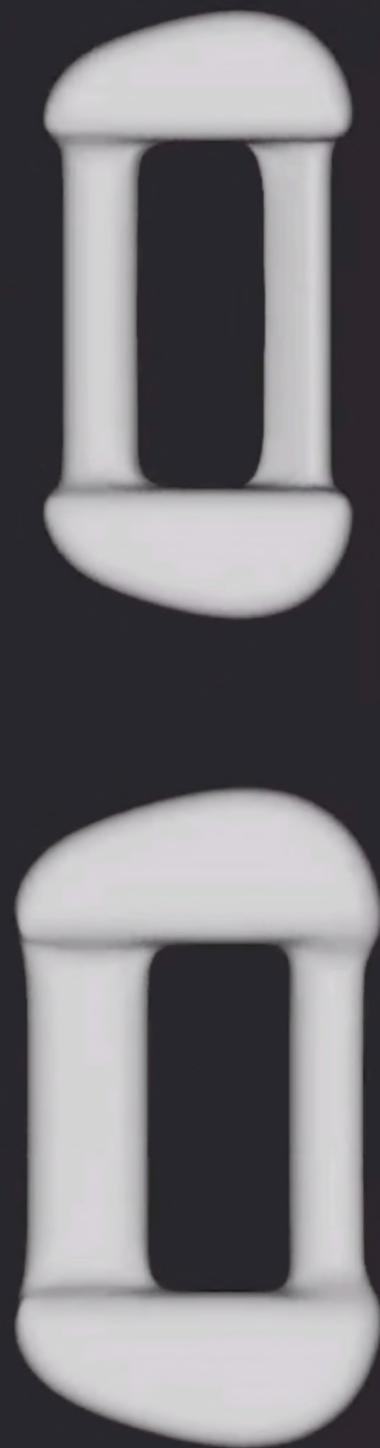
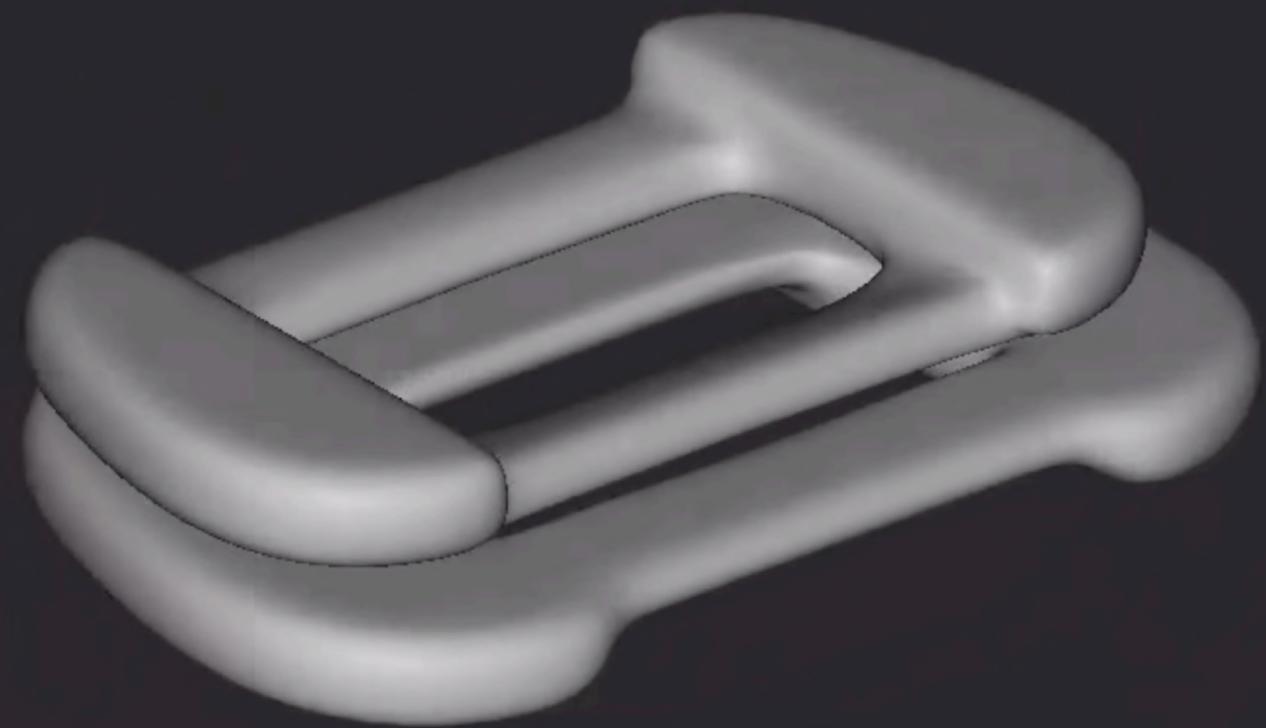
## Output:

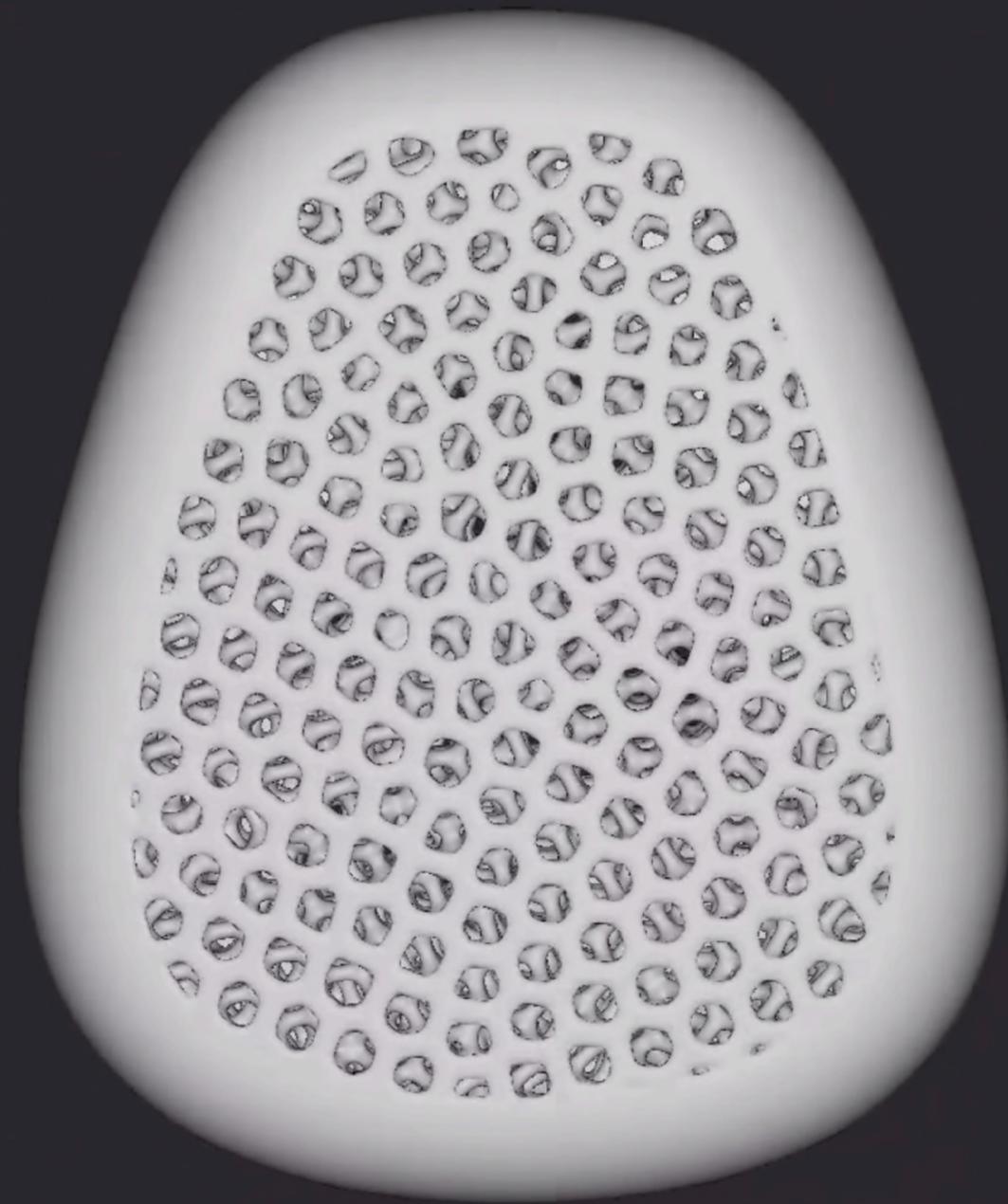


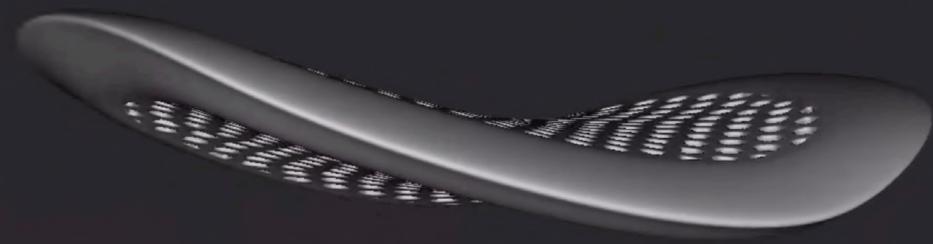
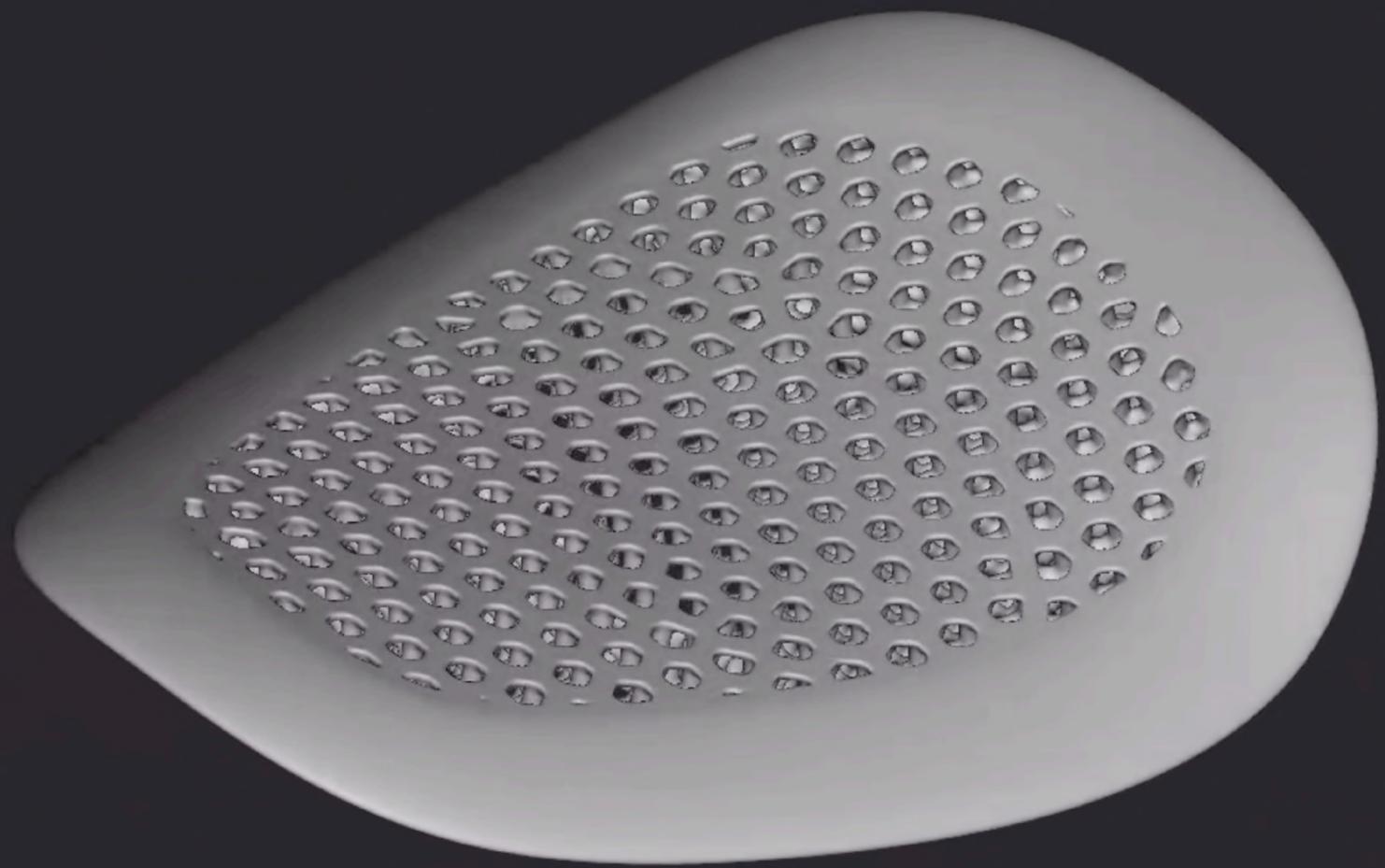


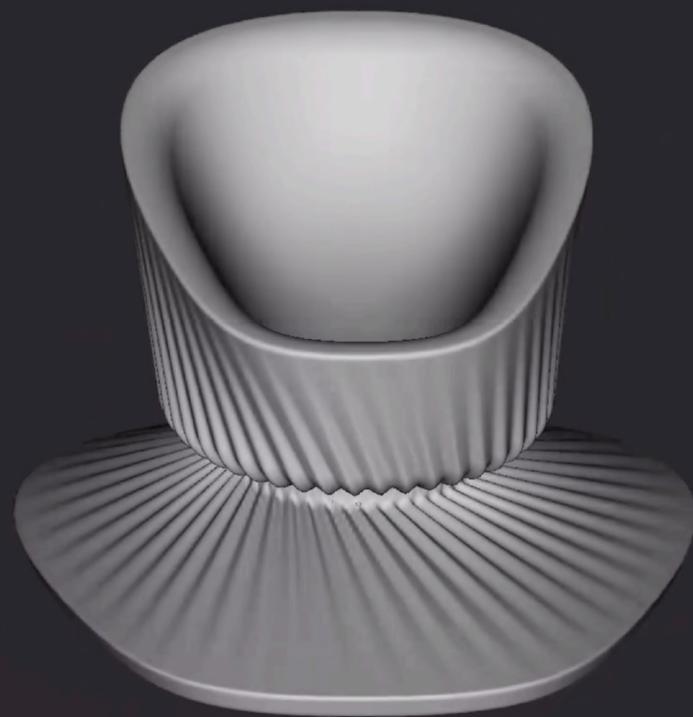
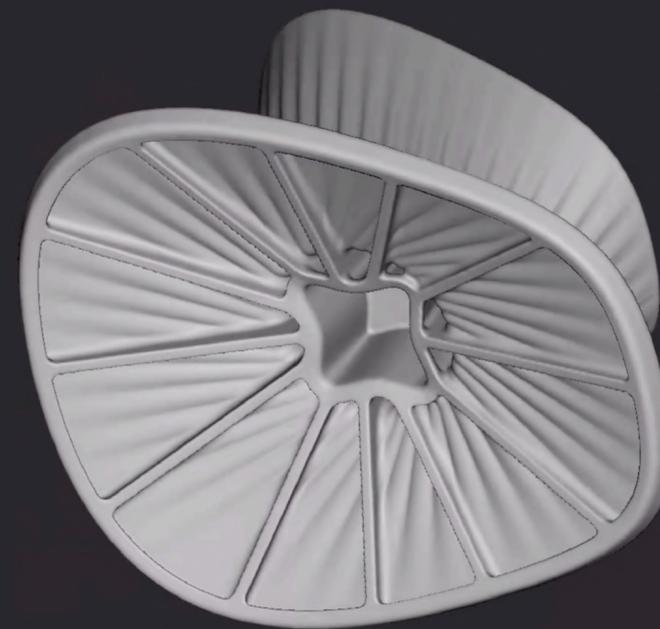
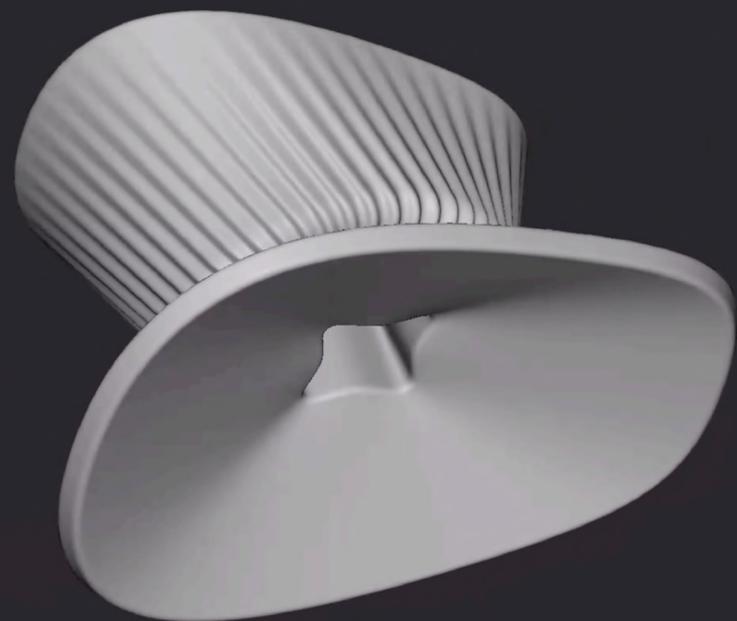
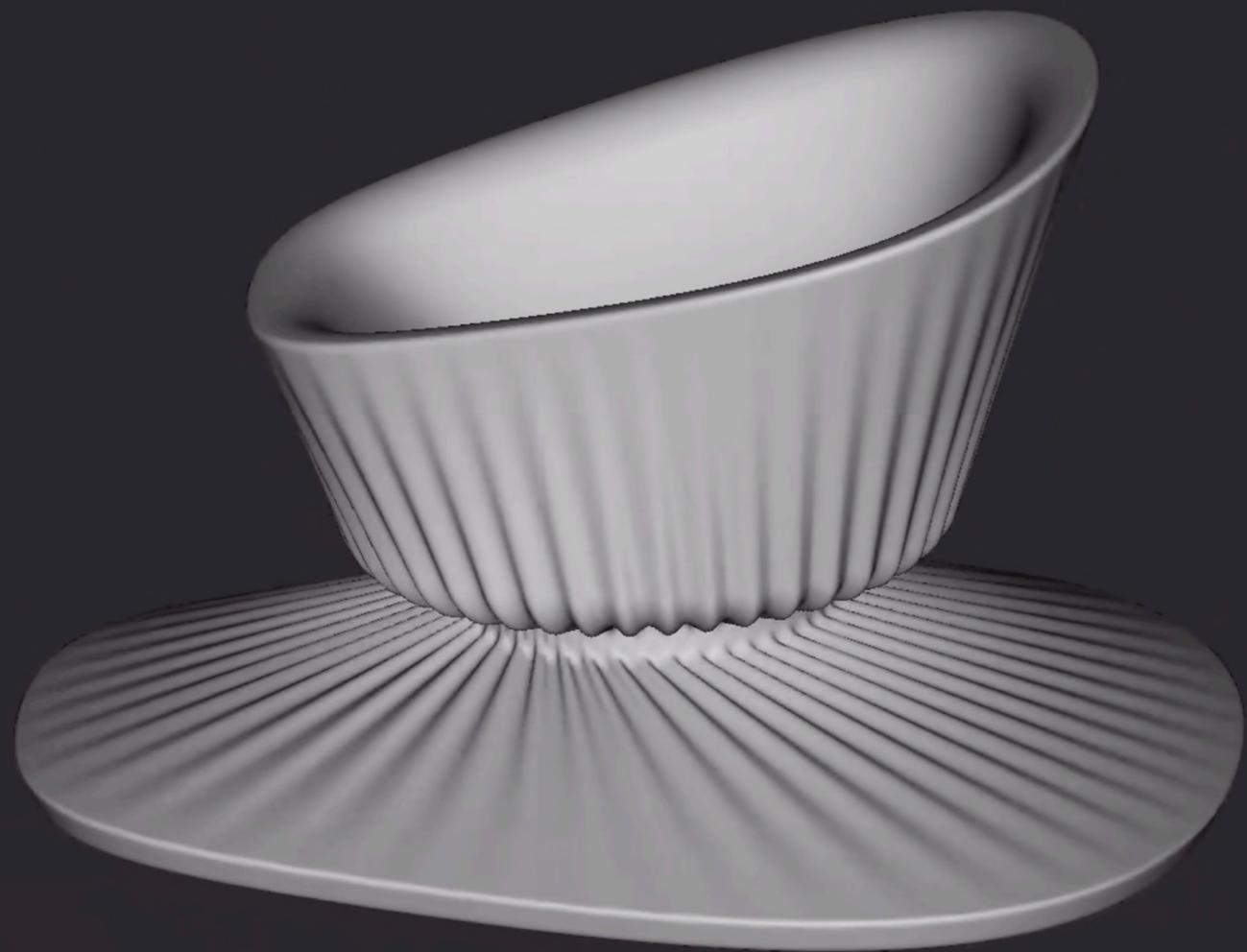


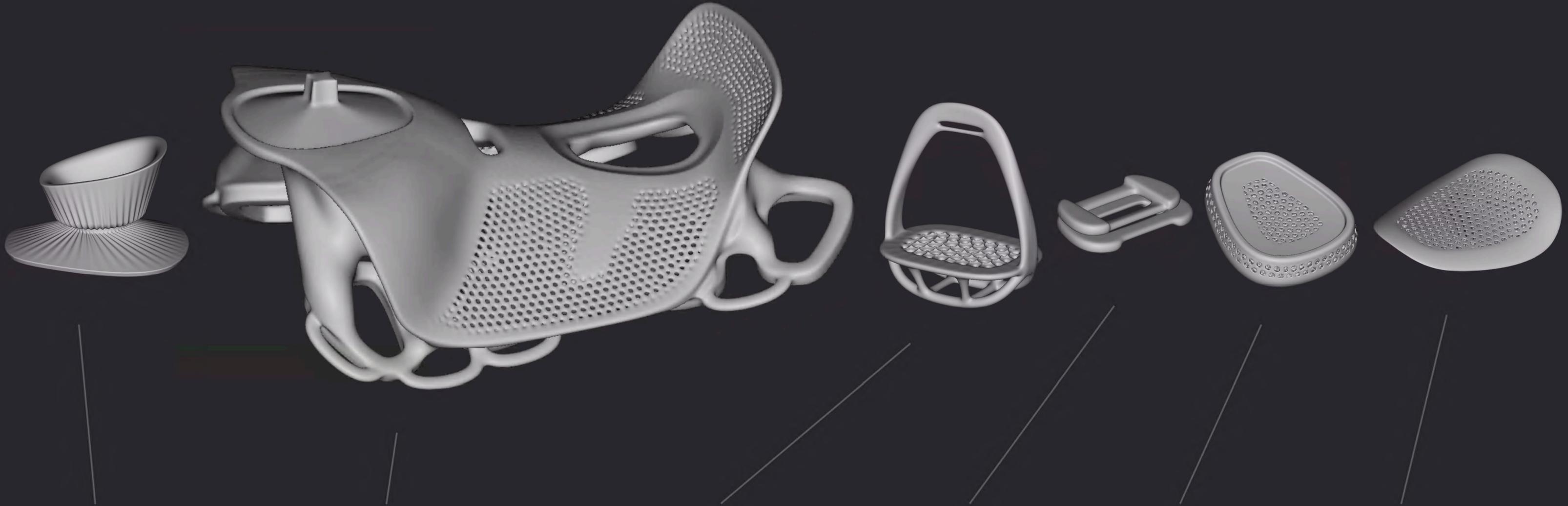












**horn x1**

- DMLS aluminum
- SLS nylon (proto)

**body x1**

- FDM nylon-wrapped carbon-core filament
- SLS nylon (proto)

**stirrup x2**

- DMLS aluminum
- PETG FDM (proto)

**buckles x8**

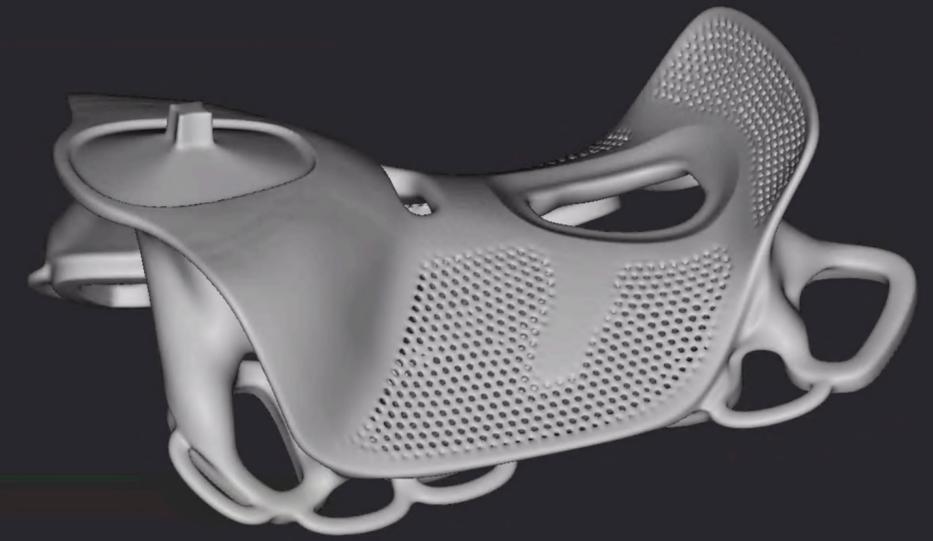
- DMLS aluminum
- SLS nylon (proto)

**pad x8**

- SLS TPU
- SLA Flexible 80A Resin (proto)

**seat x1**

- SLS TPU
- SLA Flexible 80A Resin (proto)



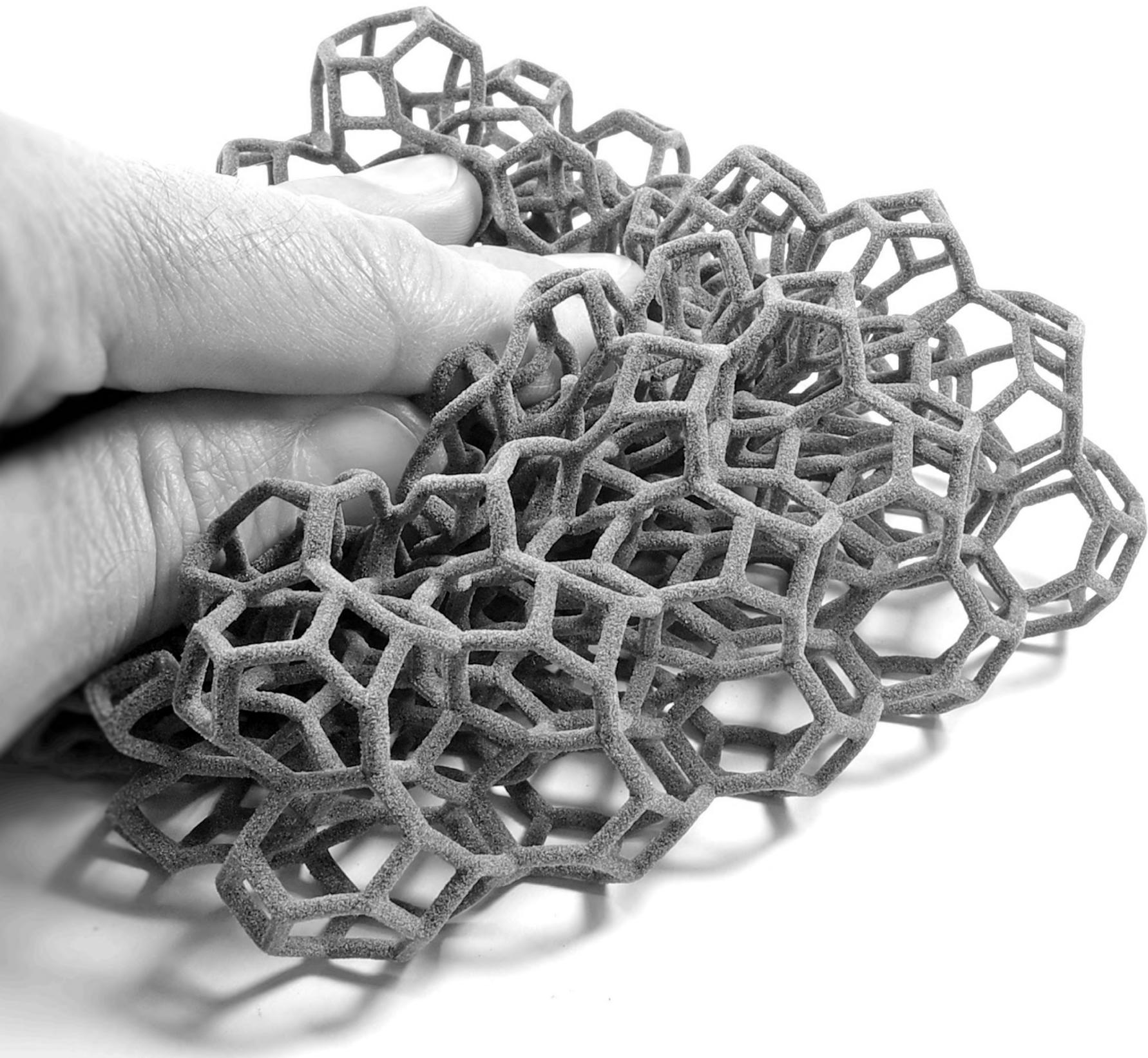
## **Carbon-core nylon FDM**

Fused deposition modeling. Superstrata builds custom bike frames using 3D printing. They use a carbon filament wrapped in nylon. Their bike frames are more impact resistant than any CFRP bikes.



## **Aluminum DMLS**

**Direct metal laser sintering. Aluminum to minimize weight. Provides durable surfaces for the rope, webbing, and footbeds.**



## TPU SLS

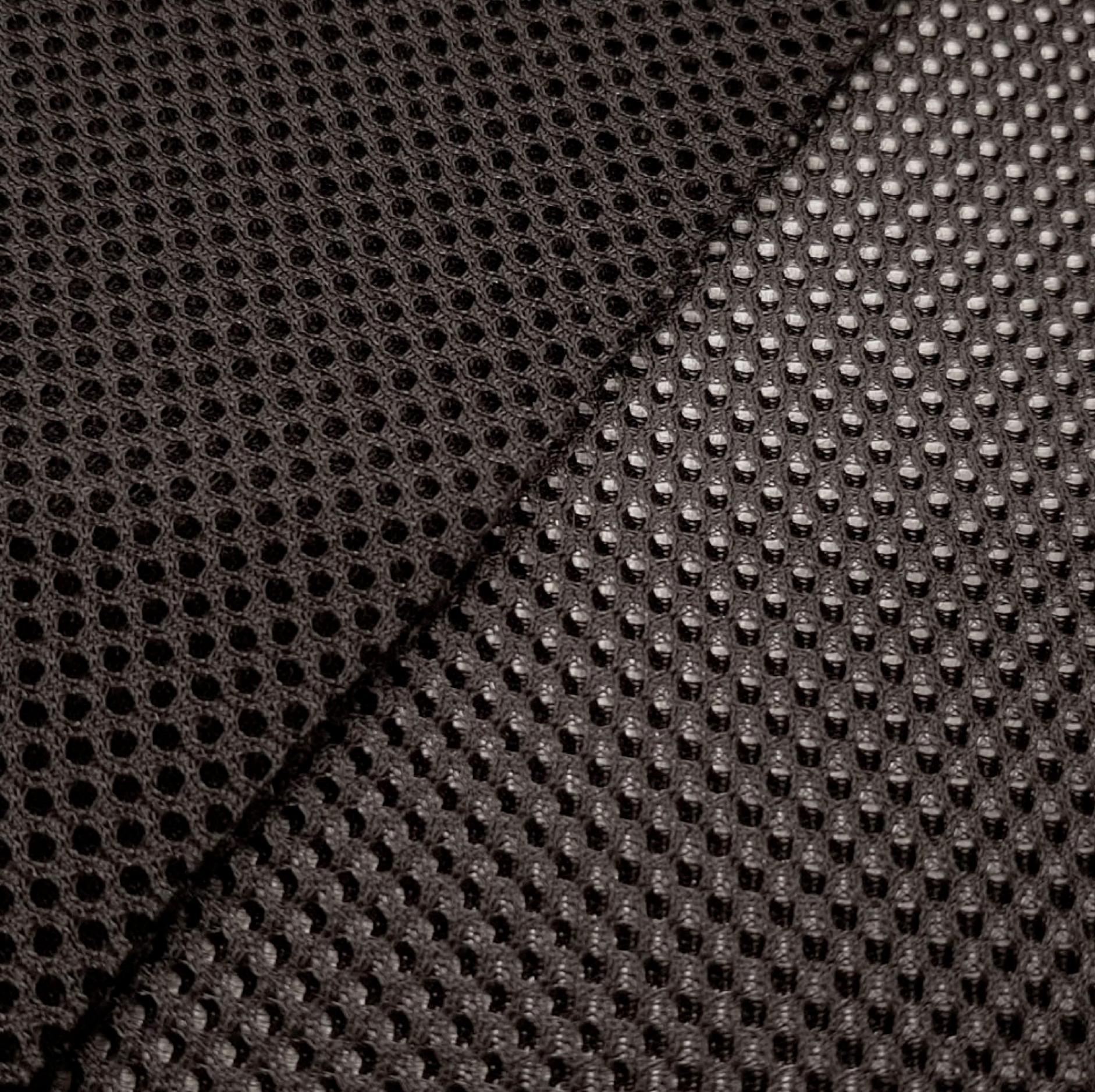
Thermoplastic polyurethane selective laser sintering. SLS is great for complex structures. The prototypes are Formlabs 80A resin.





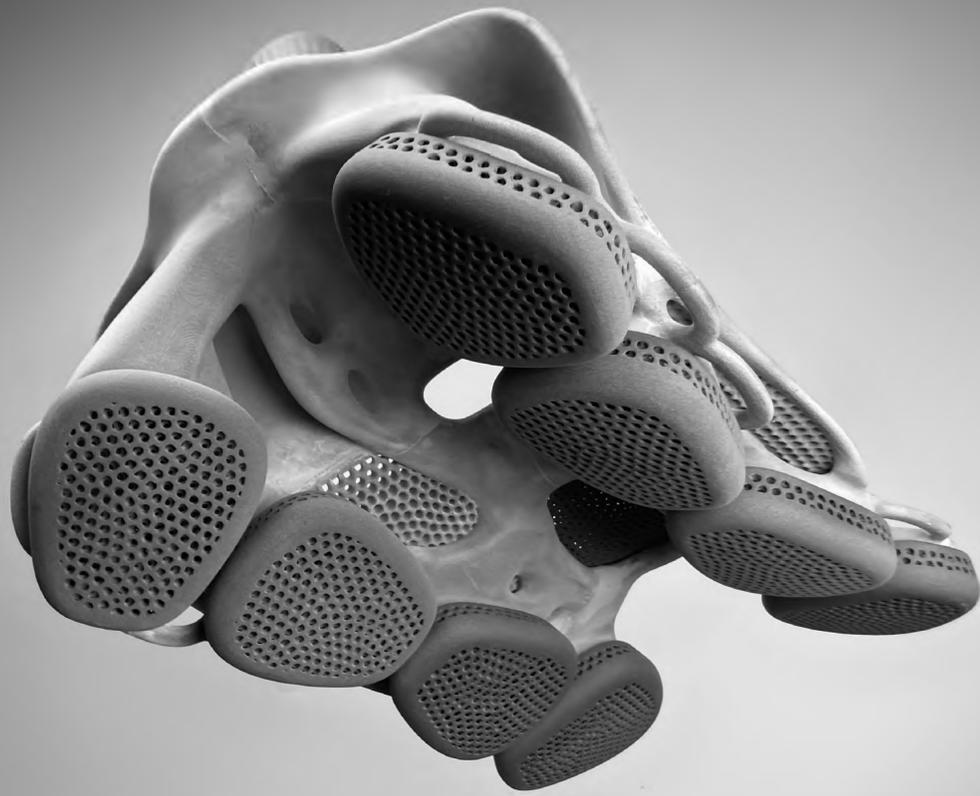
## **Polypropylene Webbing**

Does not stretch when wet, unlike nylon webbing. Falling from a horse is dangerous, so fit security takes precedence.



## **Spacer Mesh**

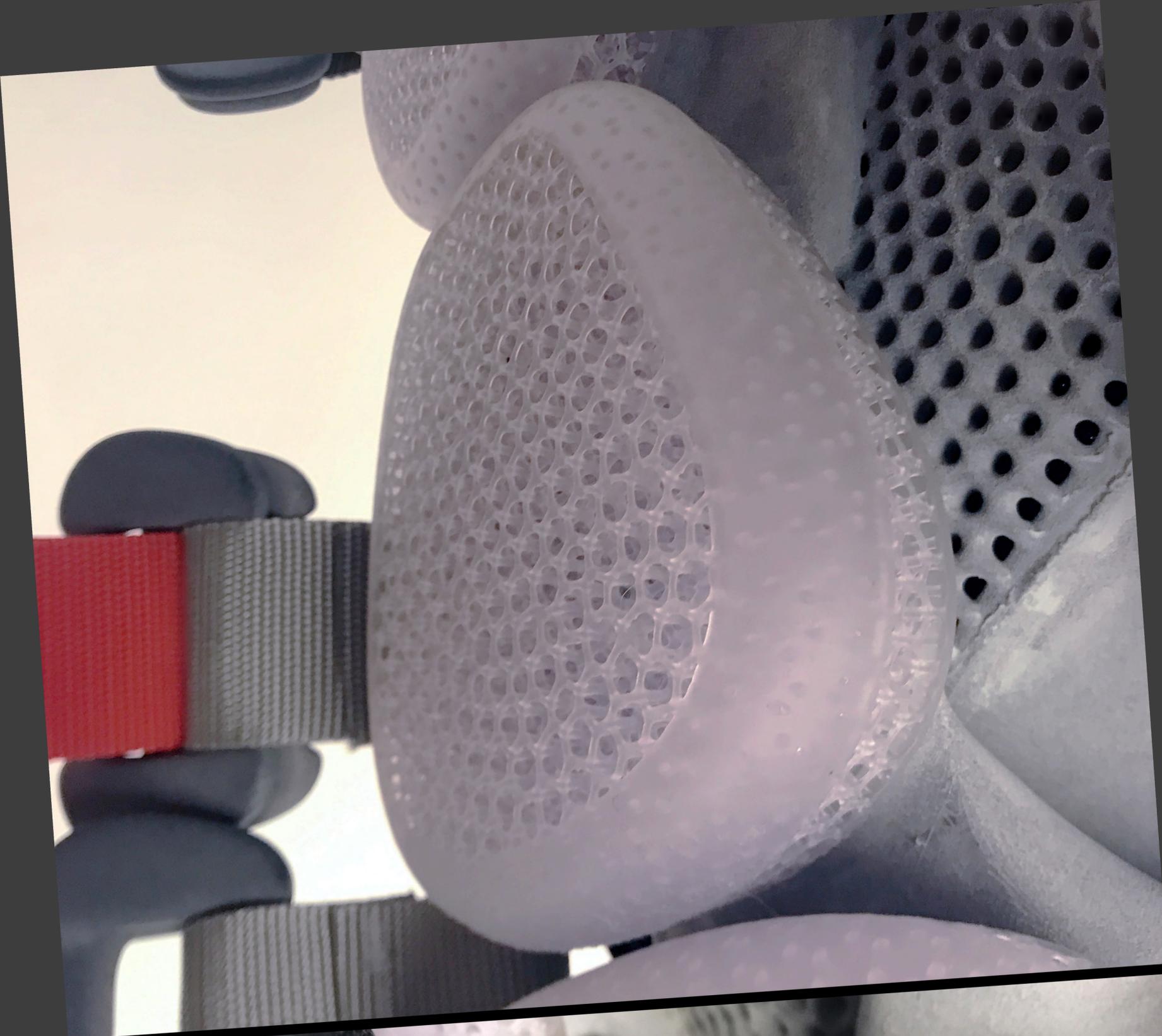
Robust for high friction environments.  
Provides breathability when used next to  
skin. Precedents in backpacks.

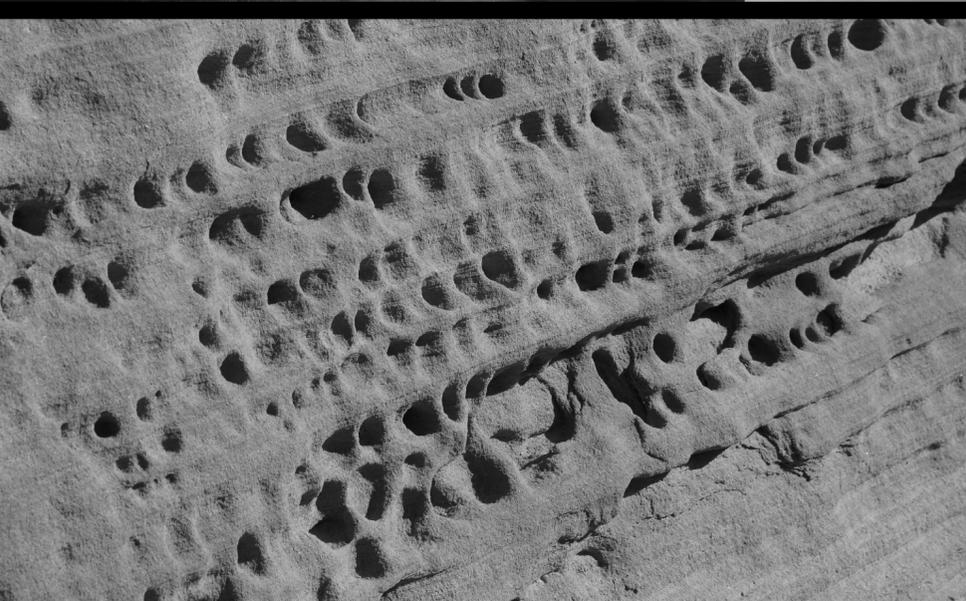
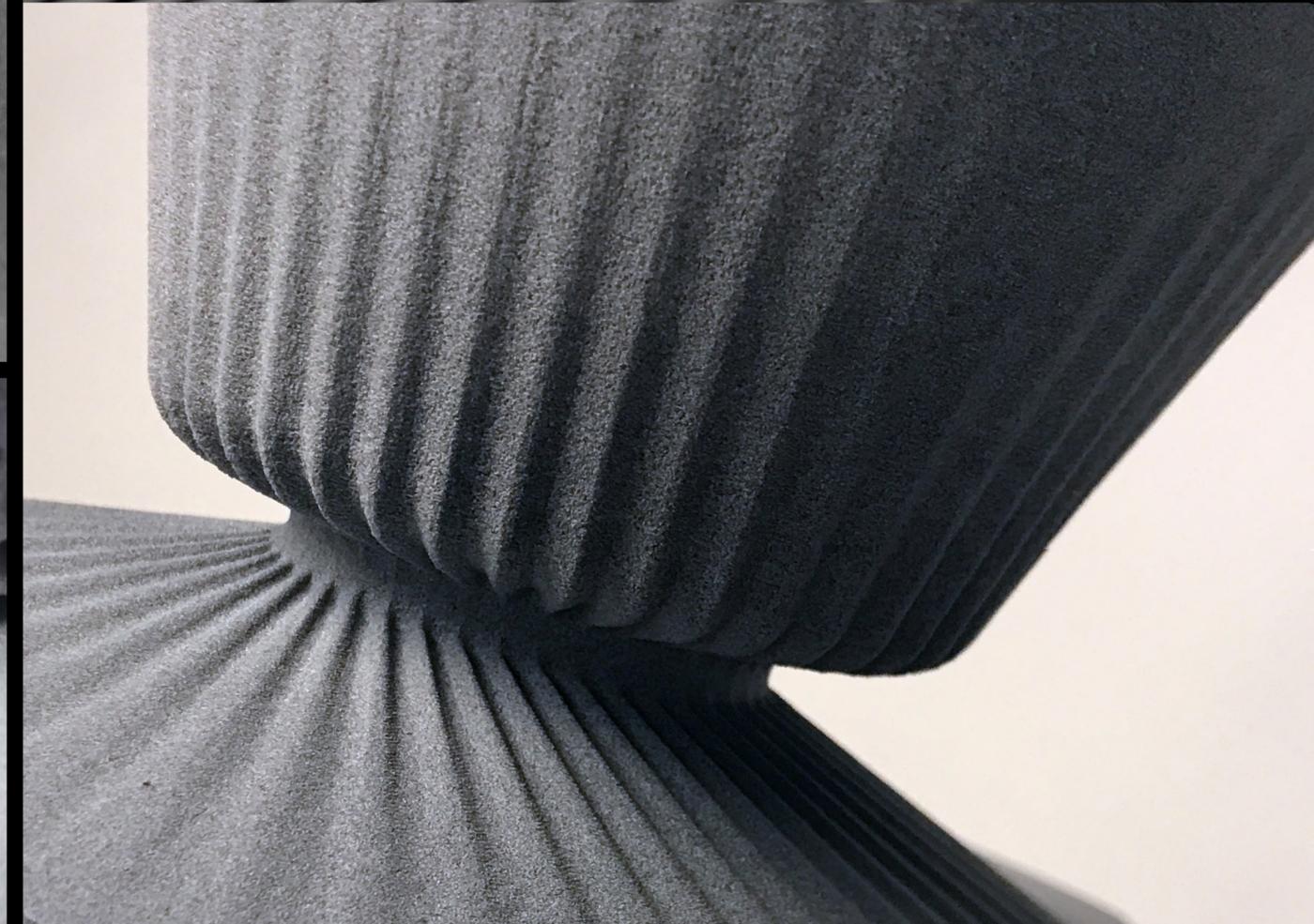








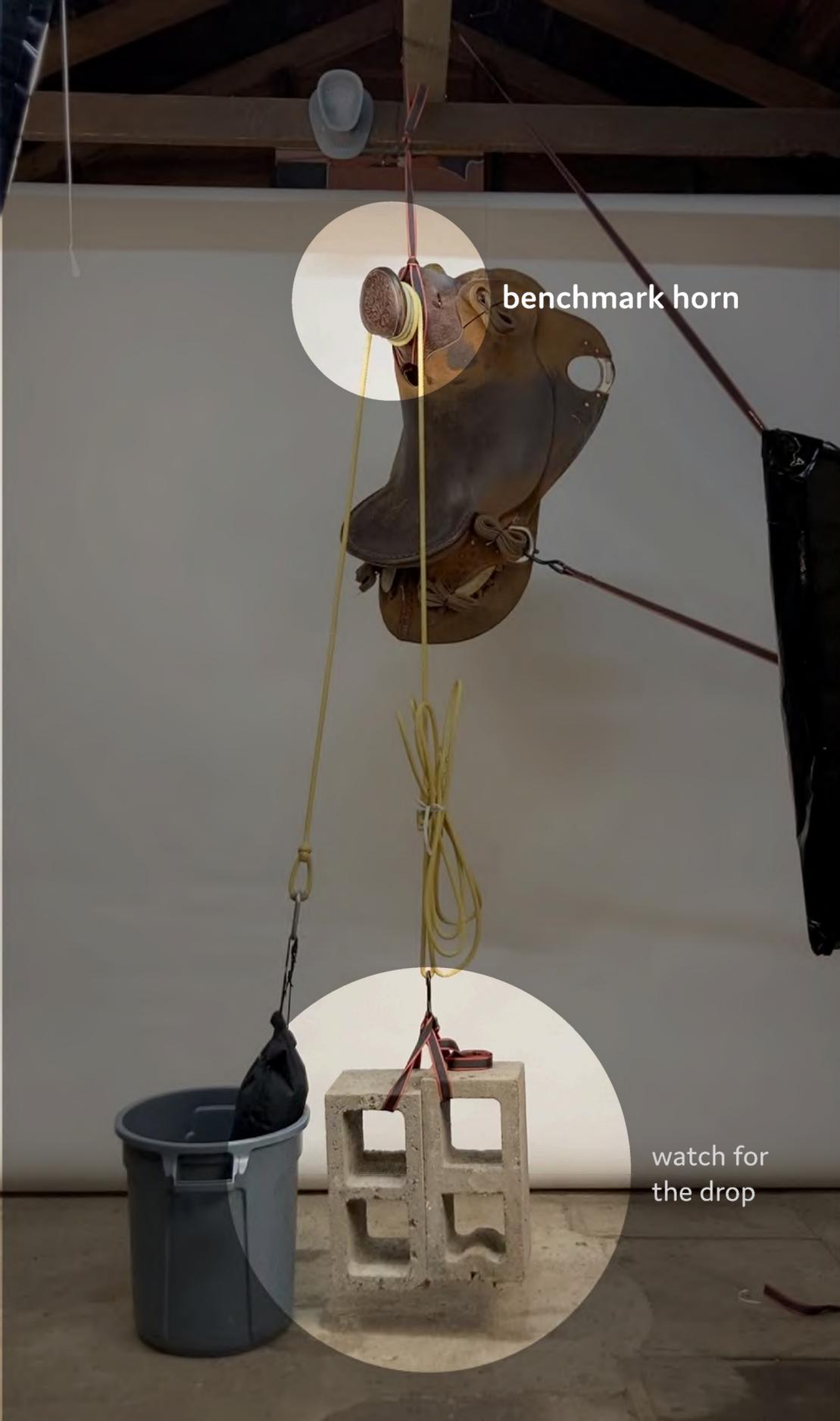








Total new saddle weight:  
**17.2 pounds**



Benchmark horn coefficient of static friction:

**0.962**

New horn coefficient of static friction:

**> 0.987**

- See Capstan equation to calculate friction of multiple loops
- Test referred to by climbing folks

$$F_s = \mu_s N$$

$F_s$  = Force of static friction.

$\mu_s$  = Coefficient of static friction.

$N$  = Normal force.



Benchmark saddle breathability:

**Handle: Moderate**

**Seat: None**

**Sides: None**

**Padding: None**

Windswept saddle breathability:

**Handle: High**

**Seat: High**

**Sides: High**

**Padding: High**



## Metrics for success

- SUCCESS** 1. Horn has equal grip to existing horns without needing wraps
- SUCCESS** 2. Saddle weighs half of current saddles
- SUCCESS** 3. Airflow is directed through the saddle with better overall breathability
- SUCCESS** 4. Padding system allows next-to-skin breathability



Henry







**"I have several riders that would really appreciate how light it is."**

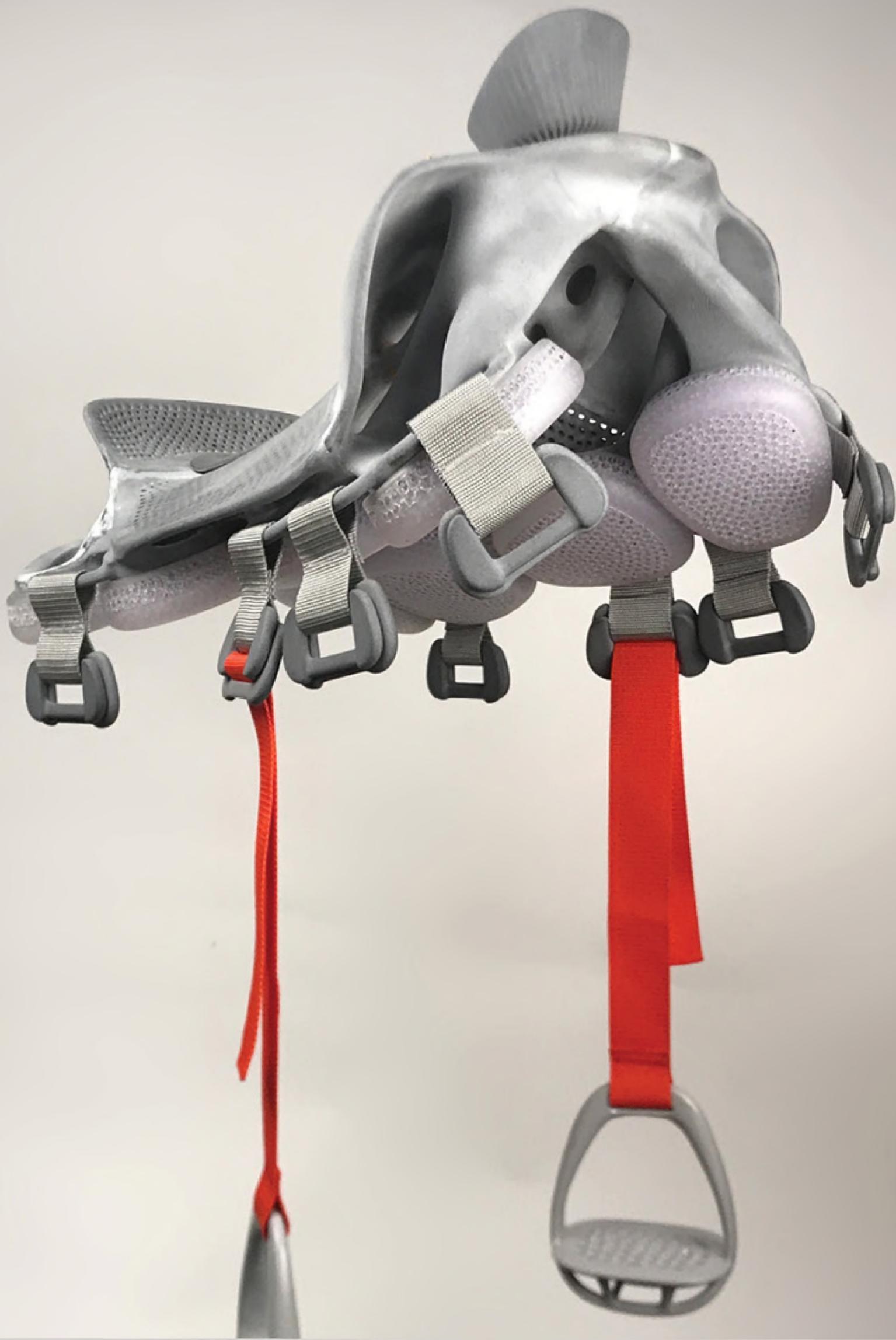
**"As cool as the saddle is, the fact that I could have a saddle made specifically for my horse is awesome."**



# **WINDSWEPT SADDLES**

**We use 3D scanning and printing to  
deliver the best performing, best  
fitting saddles.**

**LEARN MORE**



Future development notes:

- **Explore combining body and pads into a single (possibly shore 90A) print**
- **Further minimize DMSL volume**
- **Build out accessory offerings**

Thanks:

**Wilson Ranch, Jim Karn, Alli Sloop, James Tuttle, Susan Sokolowski & Rachael Volker**

